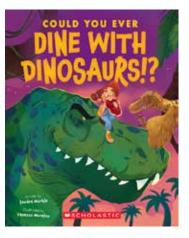


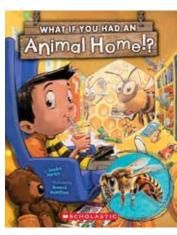
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Spring 2024

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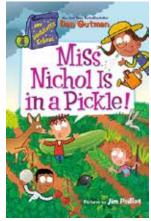




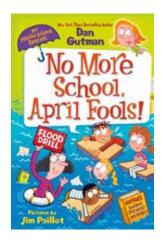


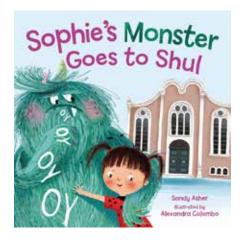


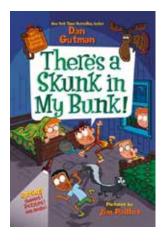












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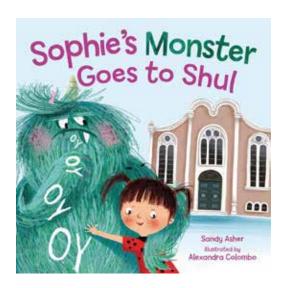
SOPHIE'S MONSTER GOES TO SHUL

By Sandy Asher www.sandyasher.com

Published by Kar-Ben/Lerner Publishing March 5, 2024

Ages: 4-8 years

Size: 24 pages



"Why are you crying?" Sophie asks the imaginary monster in her closet. "You're not afraid of me anymore," the monster says. "No one else can see or hear me. I need a new job." He follows Sophie to breakfast, out to Bubbe and Zayde's car, and to the shul. At synagogue, Bubbe helps lead the service. "She's kvelling," Sophie says to the monster. "I want to kvell," he says, and they join in the singing. Then Sophie uses her imagination to write a story about her monster. Suddenly, he isn't scary anymore, and he's no longer sitting beside her. He's in the pages of her story and everyone can see him.

Sandy Asher has authored over two dozen books for young readers, including **With All My Heart, With All My Mind: 13 Stories about Growing Up Jewish,** winner of the National Jewish Book Award for Children's Literature. She lives in Lancaster, Pennsylvania, with her husband, cat Friday and dog Gracie. Sandy and Gracie love visiting Lancaster Public Library as a KPETS Therapy Dog Team.

Rights: Eden Street: TV, Film, Commercial

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MISS NICHOL IS IN A PICKLE!

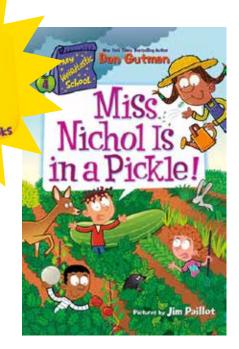
MY WEIRDTASTIC SCHOOL #4

By Dan Gutman www.dangutman.com

Published by HarperCollins February 20, 2024

Ages: 6-10 years

Size: 112 pages



With more than 34 million books sold, the My Weird School series really gets kids reading! In this fourth book of the My Weirdtastic School arc, Ella Mentry School starts a vegetable garden with one zany gardening instructor.

Everyone likes veggies, right? Wrong! When Principal Stoker decides that Ella Mentry School needs a vegetable garden, A.J. and his friends just want to plant junk food. But when gardening expert Miss Nichol comes to oversee the planting, things get totally out of control. What could possibly go wrong?

Perfect for reluctant readers and all kids hungry for funny school stories, Dan Gutman's hugely popular My Weird School chapter book series has something for everyone. Don't miss the hilarious adventures of A.J. and his friends!

Dan Gutman is the *New York Times* bestselling author of the **Genius Files** series; the **Baseball Card Adventure** series, which has sold more than 1.5 million copies around the world; and the **My Weird School** series, which has sold more than 12 million copies. Thanks to his many fans who voted in their classrooms, Dan has received nineteen state book awards and ninety-two state book award nominations. He lives in New York City with his wife, Nina. You can visit him online at www.dangutman.com.

Rights: Eden Street: Foreign, Film (Under Option with Nickelodeon), and Merchandise

HarperCollins: All others

NO MORE SCHOOL APRIL FOOLS!

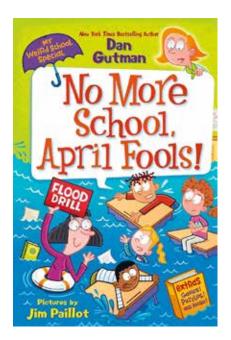
MY WEIRD SCHOOL SPECIAL

By Dan Gutman www.dangutman.com

Published by HarperCollins February 6, 2024

Ages: 6-10 years

Size: 144 pages



With more than 34 million books sold, the My Weird School series really gets kids reading! Ella Mentry School has been taken over by a prank-palooza in this holiday-themed My Weird School Special from *New York Times* bestselling author Dan Gutman and veteran illustrator Jim Paillot.

A.J. and the gang are tired of Miss Banks and her constant pranks. They decide to get her back and, afterward, the principal, Mrs. Stoker, suggests a weeklong prank competition between the students and the teachers. If the kids manage to pull off a win, they'll get a candy party! And so begins the most epic prank war that Ella Mentry School has ever seen! But can the kids outprank their teachers before the week is up?

With Dan Gutman's signature kid-friendly sense of humor and Jim Paillot's fun illustrations, this is one weird April Fools' Day special you won't want to miss—featuring bonus trivia, games, puzzles, and more!

Dan Gutman is the *New York Times* bestselling author of the **Genius Files** series; the **Baseball Card Adventure** series, which has sold more than 1.5 million copies around the world; and the **My Weird School** series, which has sold more than 12 million copies. Thanks to his many fans who voted in their classrooms, Dan has received nineteen state book awards and ninety-two state book award nominations. He lives in New York City with his wife, Nina. You can visit him online at www.dangutman.com.

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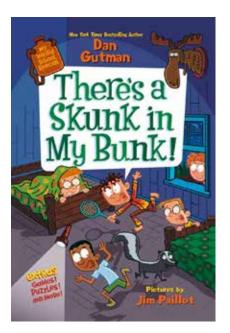
THERE'S A SKUNK IN MY BUNK! MY WEIRD SCHOOL SPECIAL

By Dan Gutman www.dangutman.com

Published by HarperCollins June 11, 2024

Ages: 6-10 years

Size: 144 pages



With more than 34 million books sold, the My Weird School series really gets kids reading! The Ella Mentry School students are in for a wacky summer camp experience in this exciting My Weird School Special.

School's out for summer! A.J. can't wait to spend his days playing video games, watching TV, and forgetting everything he learned during the school year. But when his parents announce they've signed him up for sleepaway camp, his great plans slip away right before his eyes. Now he's stuck at Camp Ahdoanwanna with his friends. Between the mosquitoes and bees, animals that break into the cabins, and a moose head that guards the mail, this is definitely one weird camp. Will A.J. and the gang end up having a good time, or will this just be a bummer in the summer?

With Dan Gutman's signature kid-friendly sense of humor and Jim Paillot's fun illustrations, this is one silly sleepaway camp special you won't want to miss—featuring bonus trivia, games, puzzles, and more!

Dan Gutman is the *New York Times* bestselling author of the **Genius Files** series; the **Baseball Card Adventure** series, which has sold more than 1.5 million copies around the world; and the **My Weird School** series, which has sold more than 12 million copies. Thanks to his many fans who voted in their classrooms, Dan has received nineteen state book awards and ninety-two state book award nominations. He lives in New York City with his wife, Nina. You can visit him online at www.dangutman.com.

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HarperCollins: All others

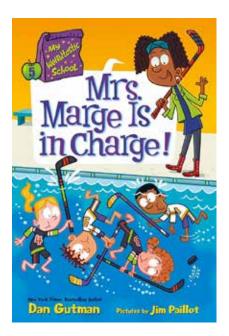
MRS. MARGE IS IN CHARGE! MY WEIRDTASTIC SCHOOL #5

By Dan Gutman www.dangutman.com

Published by HarperCollins June 11, 2024

Ages: 6-10 years

Size: 112 pages



With more than 34 million books sold, the My Weird School series really gets kids reading! In this fifth book of the My Weirdtastic School arc, A.J. and his friends finally get a chance to join after-school clubs—but these are extra-weird extracurriculars!

A.J. and the gang are all old enough now to participate in after-school clubs, but they've never heard of clubs like these. Forget Chess Club, Book Club, or Computer Club—Ella Mentry School only has wacky clubs like Lawn Mower Racing Club, Cloud Watching Club, and Underwater Hockey Club. And Miss Marge is in charge of every group! Will the kids be able to find the perfect club under these very weird circumstances?

Excellent for reluctant readers and all kids hungry for funny school stories, Dan Gutman's hugely popular My Weird School chapter book series has something for everyone. Don't miss the hilarious adventures of A.J. and his friends!

Dan Gutman is the *New York Times* bestselling author of the **Genius Files** series; the **Baseball Card Adventure** series, which has sold more than 1.5 million copies around the world; and the **My Weird School** series, which has sold more than 12 million copies. Thanks to his many fans who voted in their classrooms, Dan has received nineteen state book awards and ninety-two state book award nominations. He lives in New York City with his wife, Nina. You can visit him online at www.dangutman.com.

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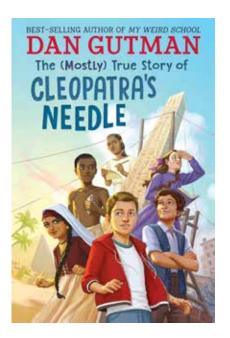
THE (MOSTLY) TRUE STORY OF CLEOPATRA'S NEEDLE

By Dan Gutman www.dangutman.com

Published by Holiday House June 4, 2024

Ages: 8-12 years

Size: 224 pages



From the author of the My Weird School books, an adventure story that spans centuries and continents.

In Central Park, New York, stands Cleopatra's Needle. But what do you know about it? Did you know that thousands of people worked in 1461 BCE to build it? Then hundreds more moved it, and erected it in Alexandria, where it stood for 3,000 years? So how did a monolith weighing over 200 tons get moved all the way to New York City—and in the 19th century, no less?

In this historical fiction account by bestselling author Dan Gutman, five kids who watched the Needle at each phase of its history recount the daring story of how something that seemed to be impossible—and that nearly ended in disaster—finally succeeded against all odds.

Dan Gutman is the author of 180 books for young readers, including **Houdini and Me**, the **My Weird School** series, **The Genius Files**, and the **Baseball Card Adventure** series. Thanks to his many fans who voted in their classrooms, he has received nineteen state book awards and ninety-two state book award nominations. Dan lives with his wife Nina in New York City. He got the idea for this book while walking in Central Park and wondering how Cleopatra's Needle got there.

Rights: Eden Street: Foreign (except for China), Film, Merchandise and Audio

Holiday House: All others

ARTEMIS & THE DOG'S DIAMOND

LITTLE GODDESS GIRLS #12

By Joan Holub and Suzanne Williams www.joanholub.com www.suzanne-williams.com

Published by Aladdin February 6, 2024

Ages: 5-8 years

Size: 96 pages



Artemis and Orion help each other on their quests in this twelfth Little Goddess Girls ssory — part of the Aladdin Quix Line!

Artemis in on the final quest to bring the last missing jewel—a diamond back to Zeus. She ends up in the Forest of Lost and Found, where she meets a young hunter named Orion. He's looking for something too: a dog! With some extra magic and the power of friendship, can Artemis and Orion both find what they are looking for?

Joan Holub has authored and/or illustrated over 140 children's books, including the **Goddess Girls** series, the **Heroes in Training** series, the *New York Times* bestselling picture book **Mighty Dads** (illustrated by James Dean), and **Little Red Writing** (illustrated by Melissa Sweet). She lives in North Carolina and is online at JoanHolub.com.

Suzanne Williams is a former elementary school librarian and the author of over seventy books for children, including the award-winning picture books **Library Lil** (illustrated by Steven Kellogg) and **My Dog Never Says Please** (illustrated by Tedd Arnold), and several chapter book and middle grade series. She also coauthors the **Goddess Girls** and **Thunder Girls** series with the fantastic Joan Holub. Visit her at Suzanne-Williams.com.

Rights: Eden Street: Foreign, Film, Merchandise, and Audio

Simon & Schuster: All others

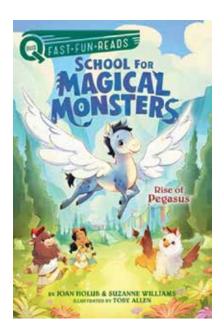
RISE OF PEGASUS SCHOOL FOR MAGICAL MONSTERS #1

By Joan Holub and Suzanne Williams www.joanholub.com www.suzanne-williams.com

Published by Aladdin July 23, 2024

Ages: 5-8 years

Size: 96 pages



From the authors of the Goddess Girls and Heroes in Training series comes the first book in the School for Magical Monsters series about Pegasus's first day at school—part of the Aladdin QUIX line!

Pegasus is very excited for his first day at the School for Magical Monsters! At his old school, he was the only creature there, but now, he won't be alone. In fact, everyone there will find their special power—and Pegasus can't wait to discover his! But the first few days are a little rough—poor Pegasus keeps on stumbling over his hooves! And it seems like all his new friends start to receive their power before he does. With a little help from his new friends and a little magic, can Pegasus learn to soar at his new school?

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Rights: Eden Street: Foreign, Film, Merchandise, and Audio

Simon & Schuster: All others

COULD YOU EVER DINE WITH DINOSAURS!?

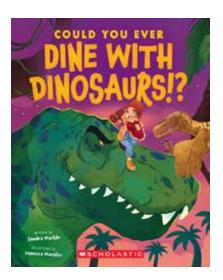
COULD YOU EVER...?

By Sandra Markle www.sandra-markle.blogspot.com

Published by Scholastic March 5, 2024

Ages: 4-8 years

Size: 32 pages



What if you could spend a day with your favorite animals? What would you eat? How would you play? Would you ever want to leave?

Pull up a chair and get ready to dine with carnivorous dinosaurs in the third book in the **COULD YOU EVER...?** series! Learn all about what different meat-eating dinosaurs ate, when they lived, and more! This innovative book places kids right into the action as they learn all about these amazing creatures.

With imaginative, interactive text from bestselling author Sandra Markle and engaging art from Vanessa Morales, this book is sure to be a kid favorite!

Sandra Markle is the author of more than 200 children's books, which have won numerous awards, including *Boston Globe-Horn Book* Honor Book, IRA/CBC Children's Choice, NSTA/CBC Outstanding Trade Books for Children, NCTE Orbis Pictus Recommended, and ALA Notable Books for Children. She lives in Florida.

Rights: Eden Street: Performance, Dramatic, Motion Picture and Merchandise

Scholastic: All others

WHAT IF YOU HAD AN ANIMAL HOME!? WHAT IF YOU HAD...?

By Sandra Markle www.sandra-markle.blogspot.com

Published by Scholastic May 7, 2024

Ages: 4-8 years

Size: 32 pages



If you could have any animal's home, whose would you choose?

What if you woke up one morning and discovered you were living inside a wild animal's home instead of your own? How would that change your daily life? What If You Had an Animal Home!? is the next imaginative book in Sandra Markle's popular **WHAT IF YOU HAD...?** series.

If you had a honeybee's home, you'd always have room service. If you had a meerkat's home, you'd play hide-and-seek for hours. And a hermit crab's home would follow you wherever you go! The animal kingdom has tons of amazing homes, but yours is pretty great, too!

Discover what your life would be like if you had these special animal homes -- and find out why your home is just right for you!

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Rights: Eden Street: Film and Merchandise

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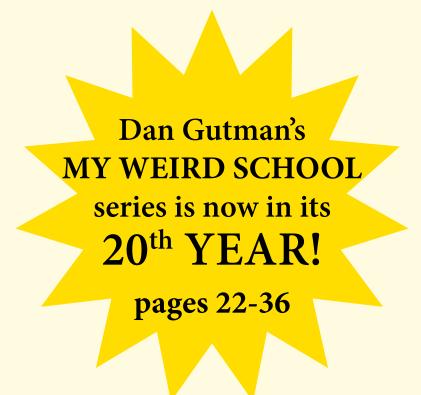
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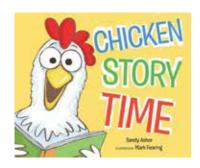
Simon & Schuster: All others

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SANDY ASHER



CHICKEN STORY TIME

Why did the chicken cross the road? To get to story time at the library, of course! The children like the chicken, the chicken likes the children, and everyone loves story time. So it's no surprise that more children (and more chickens!) get in on the fun until there are more kids and critters than the librarian knows what to do with. Luckily, she comes up with a creative solution and manages to find a little R & R for herself.

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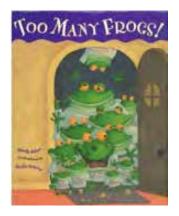


HERE COMES GOSLING! Philomel

Froggie can't wait to meet Goose and Gander's new baby Gosling! He and Rabbit spend all day preparing: they bake a cake, toss a salad, and find the perfect picnic spot. But when Gosling arrives, she takes one look at Froggie and HOOOONNNNKKKK! Froggie doesn't know what to do!

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Philomel: All others

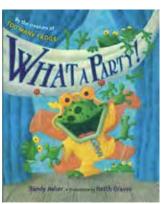


TOO MANY FROGS! Philomel

Rabbit lives alone. He cooks for himself, cleans up for himself, and at the end of the day, reads himself a story. It's a simple life, and he likes it. But one evening, Froggie shows up at his door and changes his life forever.

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Philomel: All others



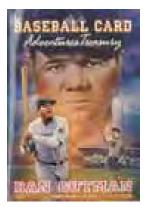
WHAT A PARTY! Philomel

Today's the day! Grandpa's birthday! And Froggie can't WAIT to give him his present. But first he has to make the costume - rippity-wrappety-rippity-wrap. And build the stage - whackity-whompity, whackity-whomp. And then, it's finally time to sing his song - BAH ...RUMMMMMM...TAH....RUM.... What a performance! What a party! But then it's all over, only Froggie wishes it weren't. How can it end so quickly?

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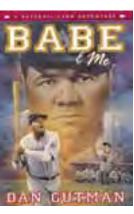
Philomel: All others

THE BASEBALL CARD ADVENTURE SERIES



HONUS E Me THE SE STREET OF THE SECOND SEC





THE BASEBALL CARD ADVENTURES TREASURY

This treasury combines three books in one volume: Joe Stoshack's first three adventures with legendary baseball players Honus Wagner, Jackie Robinson and Babe Ruth.

HONUS AND ME (Avon)

While clearing out the neighbor's attic, Joe Stoshack stumbles upon an incredible treasure—a mint condition Honus T. Wagner T-206 baseball card worth half a million dollars! When Joe discovers that his find has brought the legendary Honus Wagner through time to 1996, he uses it to fulfill his dream of playing in a real major league game.

JACKIE AND ME

This time, Joe Stoshack is bound for 1947 Brooklyn to meet Jackie Robinson, one of the greatest ballplayers of all time and the man responsible for breaking the color barrier in the major leagues. Joe's journey proves to be a lesson in history—and in courage.

BABE AND ME

According to legend, just before he hit a long home run to straight-away center-field during the 1932 World Series, Babe Ruth pointed to the centerfield bleachers and boldly predicted he would slam the next pitch there. Did he call that shot, or didn't he? Joe Stoshack knows there's one way to solve the mystery—so he's bound for Wrigley Field—and this time his father's along for the trip.

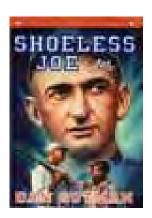
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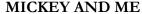
JACKIE & ME: Theatrical Rights licensed to Stephen Dietz

THE BASEBALL CARD ADVENTURE SERIES

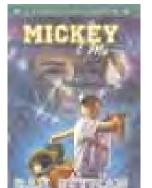


SHOELESS JOE AND ME

Joe Stoshack gets the idea that if he travels back in time with a 1919 baseball card in his hand, he just might be able to prevent the infamous Black Sox Scandal from ever taking place. And if he could do that, Shoeless Joe Jackson—one of the greatest players in the history of the game—would finally take his place in the Baseball Hall of Fame, where he truly belongs.



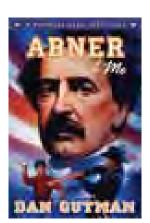
Joe's dad tells him about the great Mickey Mantle and an unfortunate fall in Yankee Stadium that changed Mantle's career. Can Joe make it back in time to warn Mickey?



ABNER AND ME

Stosh has time-traveled to 1863, right into the middle of the Civil War. In possibly his most exciting and definitely his most dangerous trip yet, Stosh has decided to answer the question for all time: did Abner Doubleday, a Civil War general, really invent the game of baseball?





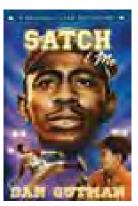
Stosh and his coach, Flip Valentini, are on a mission to find out if Satchel Paige really was the fastest pitcher in the history of the game. They travel back to 1942 and watch Satch pitch in the Negro League World Series. They learn that everything about Satch is fast—whether it's his talking, driving or getaways. But is he really the fastest pitcher who ever lived?

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THE BASEBALL CARD ADVENTURE SERIES



JIM AND ME

Stosh is shocked when his enemy, Bobby Fuller, begs him for a favor. He wants Stosh to take him back in time to meet Native American Jim Thorpe—an Olympic champion who lost his medals in a scandal. Thorpe went on to play professional baseball and football, but he could never again achieve such fame. His name was disgraced. Join Stosh and Fuller on a quest to save Jim's reputation. You'll meet Christy Mathewson, John McGraw and the rest of the New York Giants in this eighth exciting, action-packed Baseball Card adventure!

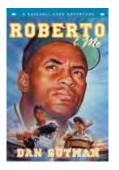


RAY AND ME

When Stosh gets hit in the head with a baseball, he's lucky to survive. Then he learns about another player who wasn't so lucky—Ray Chapman, the only player in major league history to get hit by a ball and die. If only they had batting helmets back then.



When Stosh travels into the past to meet Roberto Clemente, a legendary ball player and a beloved humanitarian, he's got only one goal: warning Roberto not to get on the doomed plane that will end his life. In the 60's, Stosh meets free-spirited Sunrise, and together they travel to meet Roberto. But when the time comes for Stosh to return to the future, he finds that the adventure has only just begun...



TED AND ME

Stosh should have figured that the FBI would find him eventually. Now they've turned up on his doorstep—and they know all about his ability to travel through time using baseball cards. In fact, they want to send him back in time on a mission: to warn President Roosevelt about the attack on Pearl Harbor! But when Stosh finds out that his "ticket" back to 1941 is a Ted Williams card, he starts planning a mission of his own. Williams is one of the greatest hitters of all time—even though he lost almost five years of his career to serve in the Marines. How many more home runs would the Splendid Splinter have hit if he had those years back? What if Stosh can prevent the attack on Pearl Harbor and convince Williams not to serve in the military?



WILLIE AND ME

Stosh thought he was finished traveling back in time. But then Ralph Branca shows up in his room one night, begging for Stosh's help. Branca needs Stosh to use his power with baseball cards to go back in time and erase the "Shot Heard Round the World." Stosh is determined to help, but he quickly learns that you can't change just one little thing in history. If he erases the Shot Heard Round the World, he may forever alter the life of a young rookie named Willie Mays. Stosh uses his power to travel in time using baseball cards one last time in a fabulous finale to the adventure of a lifetime.



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FLASHBACK FOUR DANGUTMAN





THE FLASHBACK FOUR

#1: THE LINCOLN PROJECT

Four very different kids are picked by a mysterious billionaire to travel through time and photograph some of history's most important events. This time, the four friends are headed to 1863 to catch Abraham Lincoln delivering his famous Gettysburg Address. They'll have to work together to ask the right questions, meet the right people, and capture the right moment. And most important—not get caught! Back matter separating fact from fiction and real black-and-white photographs make Flashback Four the perfect mix of true history and uproarious fun.

#2: THE TITANIC MISSION

This time, Luke, Julia, David, and Isabel are headed to the deck of the doomed *Titanic*. Their mission? Capture a shot of the sinking ship, then come right back. The only problem is, once they arrive aboard the ship, the four friends can't agree on what to do next. Should they try to save the passengers? Or maybe bring back a priceless book before it sinks with the ship? With real historical photographs to put young readers right in the action, plus back matter that separates fact from fiction, *The Titanic Mission* tells the story of the ship's fateful last voyage like you've never seen it before.

#3: THE POMPEII DISASTER

This time, the Flashback Four are headed to AD 79 to photograph the eruption of Mount Vesuvius! Can the Flashback Four get their photo and get back home before they become ancient history?

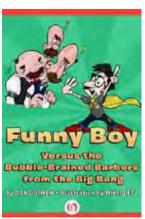
#4: THE HAMILTON-BURR DUEL

Billionaire Miss Z might be out of the picture, but a top-secret agency wants to send Luke, Julia, David, and Isabel on one final mission. This time, the Flashback Four are headed to Weehawken, New Jersey—in 1804—to videotape the fateful duel between Alexander Hamilton and Aaron Burr. But once they arrive, the team faces a question of historic proportions: Should they capture the tragic details of the duel or try to change them?

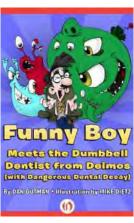
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FUNNY BOY SERIES

FUNNY BOY MEETS THE AIRSICK ALIEN FROM ANDROMEDA

On the planet Crouton, kids never have to straighten their rooms or make their own beds. That's because their rooms aren't crooked, and when they need beds, they just buy them. But when Funny Boy—a Croutonian smart-aleck with the galaxy's best sense of humor—shoots his brother with a spitball, his parents strap him into a spaceship and blast him to Earth. Things get strange from the minute his space-ship crash-lands in an underwear factory. A planet-gobbling alien is about to attack his new home, and Funny Boy doesn't have any weapons besides a talking dog and a razor-sharp wit. But there is good news: Something about Earth's atmosphere has made Funny Boy even funnier.

FUNNY BOY VERSUS THE BUBBLE-BRAINED BARBERS FROM THE BIG BANG

Funny Boy must now face the least hilarious thing in the universe: the first day of school. As he tries to fit in among his human peers, Funny Boy learns that three intergalactic barbers have come to steal every strand of hair on Earth. He'll have to dust off his freshest material to stop them, because everybody knows there's nothing funny about a bad haircut.

FUNNY BOY TAKES ON THE CHIT-CHATTING CHEESES FROM CHATTANOOGA

The nation's cattle have gotten too smart for their own good. Tired of letting humans steal their milk, American cows have gone on strike. Funny Boy—a joke-telling superhero who was sent to Earth from the planet Crouton—is mourning the cheese shortage when five giant cheeses fall on Wisconsin. That alone would be weird enough, but the cheeses also talk. The cheeses are aliens from the faraway planet Chattanooga, and they have come to stop the cheese shortage. The country's woe has ended, but something about the aliens' story stinks worse than month-old Muenster. It will take Funny Boy and his galactic sense of humor to curdle these curds before America starts to spoil.

FUNNY BOY MEETS THE DUMBBELL DENTIST FROM DEIMOS

Funny Boy faces his biggest threat yet—a plaque attack! When the president of the United States is summoned for a cleaning with Dr. Denny the dentist, he knows something is wrong—he doesn't even have an appointment! This is a job for Funny Boy, who must once again use every joke in his arsenal to destroy the evil dentist villain and his hygienist henchmen. But does Funny Boy know enough dentist jokes to save the planet from an invasion of plaque?

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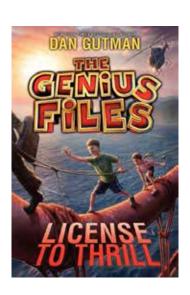
GENIUS FILES SERIES





DAN GUTMAN GENRUS FILES YOU DNLY DIE TWICE





THE GENIUS FILES: MISSION UNSTOPPABLE

In eight days, Coke and Pepsi McDonald are going to turn thirteen. Before then, they'll jump off a cliff, get trapped in the locked basement of their burning school, be chased cross-country by murderous lunatics, get left for dead in the pit of a sand dune, be forced to decipher mysterious coded messages, be thrown into a giant vat of SPAM and visit the world's largest ball of twine!

THE GENIUS FILES: NEVER SAY GENIUS

Today is Coke and Pepsi McDonald's thirteenth birthday. Someone's out to make sure they never make it to thirteen and a half. Racing across America, the twins will nearly be BOILED ALIVE in a huge basket of french fries, FROZEN TO DEATH by soft-serve ice cream, KIDNAPPED from a high-speed roller coaster and WORST OF ALL their parents think they're totally joking!

THE GENIUS FILES: YOU ONLY DIE TWICE

The most dangerous road trip in history continues for 13-year-old twins Coke and Pepsi McDonald. Just when they thought they were safe, the twins will be chased by an evil Elvis impersonator, trapped in a pool of flesh-eating soda pop, nearly pulverized in a giant shredder, and crushed in a turbo-charged carnival ride. All bets are off in this explosive third book in the **GENIUS FILES** series!

THE GENIUS FILES: FROM TEXAS WITH LOVE

After their explosive escape at Graceland, twins Coke and Pepsi McDonald resume their trip across America. The twins' enemies all swear they're done chasing Coke and Pepsi. But when the twins start receiving more codes and ciphers, they know someone's after them!

THE GENIUS FILES: LICENSE TO THRILL

The twins' cross-country road trip is about to take a detour that's out of this world—literally! Once they get their feet back on the ground, the twins embark on the final leg of their trip, which will take them from the Hoover Dam all the way to the Golden Gate Bridge.

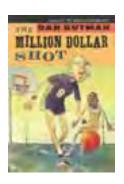
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THE MILLION DOLLAR SERIES



THE MILLION DOLLAR SHOT

When Eddie wins the Finkle poetry contest, he also wins the chance to shoot a basket for a million dollars. But someone really wants him to throw an air ball on the big day. Can Eddie overcome a mysterious sabotage and make the million dollar shot?

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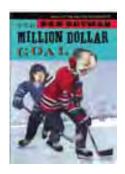
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THE MILLION DOLLAR KICK

Whisper Nelson hates sports—all sports—with a passion! So when, by a fluke, she wins a chance to kick a goal past a professional soccer star for a million dollars, she is torn. Should she try it and fail, risking humiliation, or just forget the whole thing and save what dignity she has left?

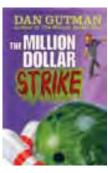
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THE MILLION DOLLAR GOAL

When Dawn and Dusk's dad gets the family tickets to the next Canadians game, they can't believe their luck. They're even more psyched when they hear about the million dollar goal contest. A randomly chosen fan will get the chance to shoot a goal to win one million dollars. Could this be the beginning of a dream come true for Dawn and Dusk, or the biggest humiliation of their lives?

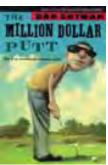
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THE MILLION DOLLAR STRIKE

Ouchie and Squishy love bowling, even if it isn't the coolest sport. When the Parkfield town council decides to condemn Bowl-a-Rama, their favorite place to bowl, Ouchie and Squishy are devastated. Then the boys meet Gazebo Zamboni, the rich, reclusive, totally nutty owner of Bowl-a-Rama. Can they save their favorite bowling alley?

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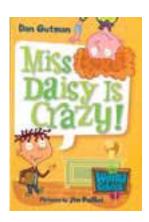
THE MILLION DOLLAR PUTT

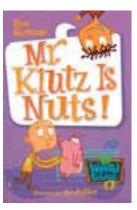
Bogie may be blind, but he can learn just about anything he sets his mind to. So when a few of his classmates invite him to a driving range, no one is more surprised than Bogie when he turns out to have the swing of a natural player. But blind golfing is a team sport. Could Birdie, the kooky girl next door, be the unlikely key to Bogie's million dollar win?

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MY WEIRD SCHOOL SERIES



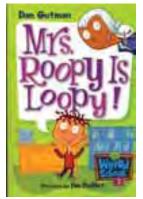


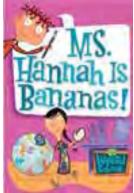
#1: MISS DAISY IS CRAZY!

Miss Daisy, who teaches second grade, doesn't know how to add or subtract. Not only that, she doesn't know how to read or write either. She is the dumbest teacher in the history of the world!

#2: MR. KLUTZ IS NUTS!

Principal Klutz was hanging upside down from the school flagpole! He kissed a pig on the lips! He painted his bald head orange! And now he wants to bungee jump off the roof of the school, dressed like Santa Claus!



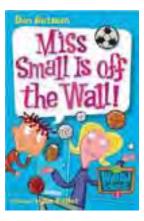


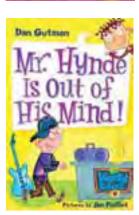
#3: MRS. ROOPY IS LOOPY!

Mrs. Roopy, the new librarian, comes to school wearing a pot on her head! One day she thinks she's George Washington, and the next day she's Little Bo Peep! The worst part is, she doesn't even know how crazy she is!



Ms. Hannah wears dresses made out of pot holders and collects garbage instead of throwing it out. This is the weirdest art class ever!





#5: MISS SMALL IS OFF THE WALL!

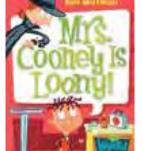
Miss Small, the gym teacher, is teaching the gang to juggle scarves, balance feathers, and do the Chicken Dance! Is this any way to stay in shape? Whatever happened to good old-fashioned dodge ball?



Music class is awesome! Mr. Hynde, the teacher, raps, breakdances, and plays bongo drums on the principal's bald head. But he has some funny ideas—like making A.J. kiss Andrea in the school play. YUCK!



Mrs. Cooney, the school nurse, is a real knockout—and A.J. has a crush on her! But what if Mrs. Cooney's beauty and charm are just a cover for her secret identity as an international spy?



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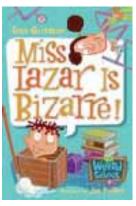
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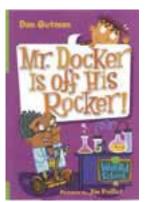
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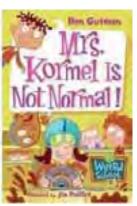
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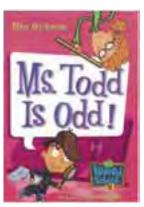
MY WEIRD SCHOOL SERIES

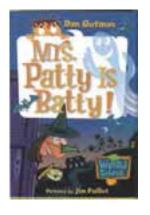


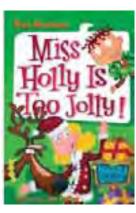


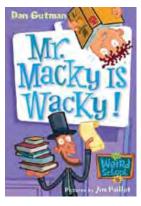












#8: MS. LAGRANGE IS STRANGE!

Ms. LaGrange talks funny and she's from some other country called France! Plus, she's writing secret messages in the mashed potatoes! Ms. LaGrange is the weirdest lunch lady in the history of the world!

#9: MISS LAZAR IS BIZARRE!

Miss Lazar likes to dance around the school with a mop! She has a secret room down in the basement where she keeps the bad kids! She says cleaning throw up is fun! Miss Lazar is the weirdest custodian in the history of the world!

#10: MR. DOCKER IS OFF HIS ROCKER!

Mr. Docker must be a mad scientist! He does nutty experiments and he has an evil, demented, cackling laugh. Plus he invented a car that runs on potatoes. Mr. Docker is the weirdest science teacher ever! Is he trying to take over the world?

#11: MRS. KORMEL IS NOT NORMAL!

First the school bus gets a flat tire, and then Mrs. Kormel is totally lost in the middle of nowhere. A.J. and his friends may never get to school! Mrs. Kormel is the weirdest bus driver in the history of the world, and she's driving everyone crazy!

#12: MS. TODD IS ODD!

Ms. Todd is subbing, and A.J. and his friends are sure she kidnapped Miss Daisy so she could take over her job. They're going to have to do the detective work to get the goods on her! Ms. Todd is the weirdest substitute teacher in the history of the world!

#13: MRS. PATTY IS BATTY!

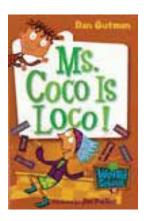
Mrs. Patty, the secretary, gives out the best Halloween candy! But her house is haunted! People say she's a witch and her husband is a ghost. Is it worth A.J.'s risking his life for the best candy ever?

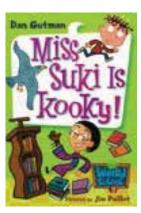
#14: MISS HOLLY IS TOO JOLLY!

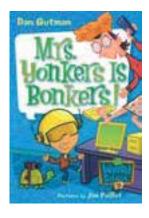
Miss Holly, the Spanish teacher, is hanging mistletoe everywhere! That means boys will have to kiss girls. And girls will have to kiss boys. Ugh! Miss Holly is taking the holidays way too far!

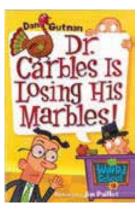
#15: MR. MACKY IS WACKY!

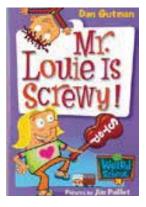
It's Presidents' Day, and Mr. Macky, the reading specialist, actually expects A.J. and his friends to read stuff about the presidents! Not only that, but he lives in a log cabin and thinks he's Abraham Lincoln! Is he for real?

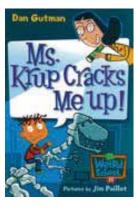












#16: MS. COCO IS LOCO!

It's Poetry Month! And Ms. Coco, who runs the gifted and talented program, is poetry crazy! She thinks boys should have feelings! She talks in rhyme! All the time! Will A.J.'s life ever be normal again?

#17: MISS SUKI IS KOOKY!

Miss Suki is a famous children's book author—and she's coming to A.J.'s school! She lives in the rainforest and writes about endangered animals. But when her pet raptor gets loose in the classroom, it's the kids who are going to be endangered! YIKES!

#18: MRS. YONKERS IS BONKERS!

Mrs. Yonkers, the computer teacher, is the nerdiest teacher in the history of the world. She can type with her feet! She buys foam cheese heads off eBay! She even puts a Webcam on a turtle! Is she trying to take over the world?

#19: DR. CARBLES IS LOSING HIS MARBLES!

It's Thanksgiving, but the kids at Ella Mentry School aren't feeling very thankful. That's because Dr. Carbles is grumpier than ever, and he wants to fire Mr. Klutz! Will A.J. and his friends be able to save their principal's job?

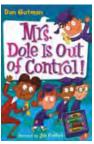
#20: MR. LOUIE IS SCREWY!

It's Valentine's Day! And Mr. Louie, the hippie crossing guard, put a love potion in the water fountain. Now teachers are flirting with each other! Girls are asking boys out on dates! Will A.J. have to kiss Andrea? Not if he can help it. Yuck!

#21: MS. KRUP CRACKS ME UP!

A.J. thinks that nothing can possibly be as boring as a sleepover in the natural history museum. But anything can happen when Ms. Krup is in charge. The tour guide says that dinosaur skeletons come to life in the middle of the night. Is she right?

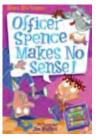
MY WEIRD SCHOOL DAZE SERIES



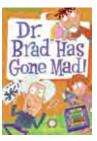


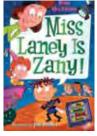






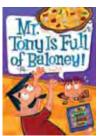


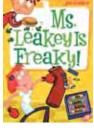












#1: MRS. DOLE IS OUT OF CONTROL!

Ryan's mom is the new PTA president and she's going to turn 2nd grade graduation into THE EVENT OF THE CENTURY! A petting zoo, a marching band, fireworks and live animals—Mrs. Dole is totally out of control!

#2: MR. SUNNY IS FUNNY!

A.J.'s family rented a beach house for the summer, and you'll never guess in a million hundred years who rented the house next door. Well, you have to read the book to find out. So nah-nah-nah boo-boo on you! OK, OK, it's Andrea and her family. And she has a monster crush on Mr. Sunny, the hunky (but weird) lifeguard. Oooh! When are they gonna get married?

#3: MR. GRANITE IS FROM ANOTHER PLANET!

It's the start of a new school year, and A.J.'s third-grade teacher, Mr. Granite, is out of this world! He's a supergenius who talks weird, acts weird, and looks weird. He knows everything! Is he a computer posing as a person, or does he come from another planet?

#4: COACH HYATT IS A RIOT!

It's pee-wee football season, and A.J.'s new coach is crazy. She wants the boys to do push ups in the mud. She wants them to pick up a car. And worst of all, she wants to put girls on the team! You'll never believe what happens in the big game!

#5: OFFICER SPENCE MAKES NO SENSE!

The security guard at Ella Mentry School has gone off the deep end! Somebody is stealing peanut butter and jelly sandwiches from the vomitorium, and Officer Spence is on the case. He's arresting everybody in sight! Somebody is going to go to jail! Who is it?

#6: MRS. JAFEE IS DAFFY!

The new vice principal of Ella Mentry School has some crazy ideas on how to teach kids. A.J. and the gang have to stand on their heads while they do math! They have to take a spelling test underwater! Everybody has to do yoga! Could it possibly get any weirder?

#7: DR. BRAD HAS GONE MAD!

Dr. Brad, the school counselor, sure has some wacky ideas! He waves shiny watches in your eyes! He shows you messy ink blots! Can he read your mind?

#8: MISS LANEY IS ZANY!

A.J. has to go see Miss Laney, the speech teacher, which makes no sense at all because he already knows how to talk. Miss Laney has him say weird tongue twisters and forces him to star in the third-grade play, ROMEO AND JULIET. Will there be kissing? Ew, disgusting!

#9: MRS. LIZZY IS DIZZY!

Help! With the Recess Enrichment Program, A.J. and the gang have to take classes even during recess! The new teacher, Mrs. Lizzy, teaches how to make balloon animals, how to compost worms and lots of other weird useless skills that nobody would ever want to know in a million hundred years!

#10: MISS MARY IS SCARY!

Something weird is going on! Mr. Granite has been assigned a student teacher, and A.J. and the gang think she might be a vampire. Miss Mary lives in a cave and sleeps hanging upside down from the ceiling. Her boyfriend, Zack, looks like a zombie and plays in a heavy metal band. And worse than all that, they're British! Eeeeek!

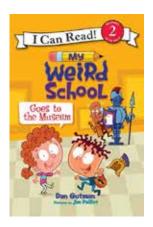
#11: MR. TONY IS FULL OF BALONEY!

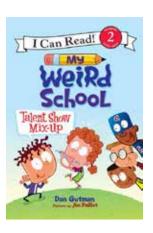
Oh no! A.J.'s mom just got a job, so he has to go to After School Kids' Kare. And Mr. Tony, the guy who runs it, is crazy. He wants to get into the Guinness Book of World Records by making the world's largest pizza! Will A.J. and the gang be able to tunnel out of the child care room and escape to freedom? Run for your lives!

#12: MS. LEAKEY IS FREAKY!

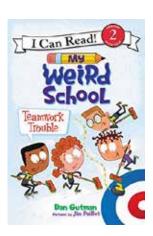
Kids are getting too unhealthy, so Ella Mentry School has hired a health teacher to make the kids eat right and exercise. Ms. Leakey is a real health nut. She makes a punching bag filled with junk food! She makes a robot that smokes and drinks! She opens up a fast food restaurant that sells broccoli burgers!

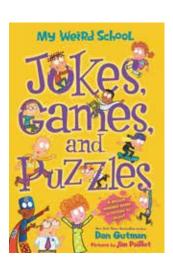
MY WEIRD SCHOOL - I CAN READ: LEVEL 2





I Can Read! 2 WeiRd School Class Pet Moss! Don Gurtann Parante for Peters





GOES TO THE MUSEUM

A.J. and Andrea are taking a class trip to the museum! Their museum guide has been warned that one of them might misbehave. But who will it be? Join A.J. and Andrea from Ella Mentry School on this hilarious field trip as they show young readers why they attend the weirdest—and most fun!—school around.

TALENT SHOW MIX-UP

Mr. Cooper's class is having a talent show. But A.J. has a problem—he doesn't have a talent! What will he do when the big day comes? Join A.J. and the gang from Ella Mentry School as they show young readers why they attend the weirdest—and most fun!—school around.

CLASS PET MESS!

Mr. Cooper's class is getting a pet! Alexia hopes it is something cool, like a snake. But is she ready to take care of the pet, or will it be one weird mess? Join A.J. and the gang from Ella Mentry School as they show young readers why they attend the weirdest—and most fun!—school around.

TEAMWORK TROUBLE

With help from Coach Deen, Ryan wants to form a sports team with AJ and Andrea, but it's for one of the weirdest sports there is: curling! Will the sweepers be able to get the stones to the house, or will trouble among the teammates end in one weird mess?

Rights: Eden Street: Foreign, Film, and Merchandise

HarperCollins: All others

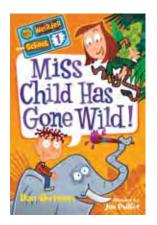
JOKES, GAMES, AND PUZZLES

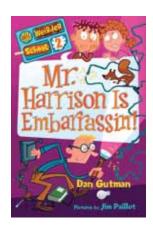
In this fun and zany activity book starring the kids of Dan Gutman's wildly popular MY WEIRD SCHOOL series, kids can enjoy a million hundred weird jokes, games, and puzzles (Or at least 196 pages worth!) From mazes to escape and codes to crack, to MY WEIRD SCHOOL trivia and jokes that will keep you laughing, this book has something for everyone!

Rights: Eden Street: Foreign, Film, and Merchandise

HarperCollins: All others

MY WEIRDER SCHOOL SERIES



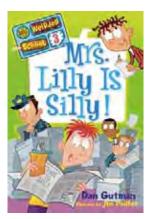


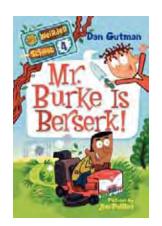
#1: MISS CHILD HAS GONE WILD!

The third grade has won a poetry contest, so they get to go on a field trip to the zoo. That's how they meet Miss Child, the weirdest zookeeper in the history of the world. She thinks animals are smarter than people! She thinks elephants can paint pictures! She keeps snakes in her pockets for fun!

#2: MR. HARRISON IS EMBARRASSIN'!

Mr. Harrison, the tech guy at Ella Mentry School, can fix anything: computers, phones, pencil sharpeners. He can also build anything, like a solar-powered umbrella. What a nerd! But when the power goes out in the school, everyone is yelling and screaming and freaking out in the dark. Can Mr. Harrison save the day before there's total chaos?



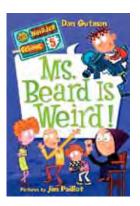


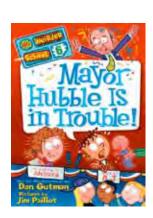
#3: MRS. LILLY IS SILLY!

It's Career Day at Ella Mentry School! Mrs. Lilly is a reporter for the local paper. She's going to come back and help the kids make their own newspaper all about the school. What will happen when A.J. and the gang become investigative reporters?



Mr. Burke cuts the grass, trims the bushes and does the landscaping around Ella Mentry School. He wants to have a corn maze on the baseball diamond and drag races with his riding mower. What's up with the crop circles in the soccer field? And what did he bury under the monkey bars?





#5: MS. BEARD IS WEIRD!

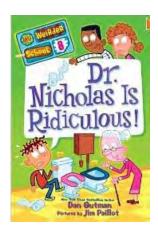
Lights, camera, action! A hot new reality show, "The Real Teachers of Ella Mentry," is filming at school. Everybody wants to look good on TV so they can win the show's grand prize—an all-expensespaid vacation and a year's supply of pork sausage. The weird director, Ms. Beard, tells the teachers and students to act normal. Like that's gonna happen!

#6: MAYOR HUBBLE IS IN TROUBLE!

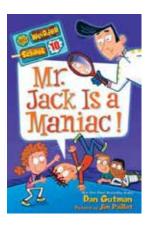
Election day is right around the corner, and guess who's running for class president? A.J. and Andrea! Mayor Hubble is going to teach the kids all the ins and outs of politics, and every vote counts. Who's going to win? Who's going to lose?

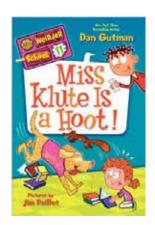
MY WEIRDER SCHOOL SERIES

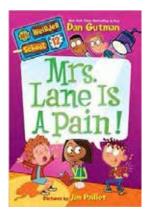




Ms. Sue Has No Clue!







#7: MISS KRAFT IS DAFT!

Oh no! Mr. Granite is sick. A.J. and the gang will have a substitute teacher all week. Yay! But Miss Kraft is weird. She wears a clown costume and uses hand puppets to talk. She likes to do magic tricks. And she's happy all the time. What is her problem?

#8: DR. NICHOLAS IS RIDICULOUS!

Dr. Nicholas is the weirdest history teacher in history! She doesn't care about wars and presidents. She is going to teach the kids about the history of the toilet bowl! Is she crazy? She built a time machine so she can take the kids into the past . . . and the future. Guess who's going to get stuck in time?

#9: MS. SUE HAS NO CLUE!

It's time for the annual Ella Mentry School fund-raiser, and guess who's in charge? Alexia's mom, Ms. Sue! She has the teachers selling everything from summer sausages and cheesy popcorn to dead goldfish in plastic bags to raise money for new playground equipment. But what happens when Ms. Sue crosses the line? Somebody's going to end up in the big house (and by "big house," we don't mean a big house!).

#10: MR. JACK IS A MANIAC!

Principal Klutz thinks the kids at Ella Mentry need to learn some self-defense moves. But the guy he hired—Mr. Jack—thinks he's an action hero! How are the kids supposed to learn anything?

#11: MISS KLUTE IS A HOOT!

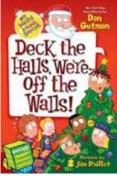
Mr. Macky has decided to hire a special reading helper to whip the kids into shape—Miss Klute, a labradoodle! A.J. and his friends don't understand why they have to read to a therapy dog, until the first time they do it. Suddenly everyone wants a turn reading to Miss Klute!

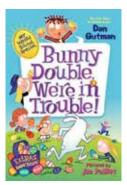
#12: MRS. LANE IS A PAIN!

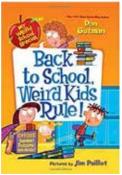
Principal Klutz hires a talent coach, Mrs. Lane, to help the kids prepare for the Ella Mentry School talent show. But what will A.J.'s talent be? And what happens when Mrs. Lane tries to steal the show?

MY WEIRD SCHOOL SPECIALS





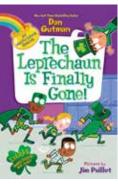












IT'S HALLOWEEN, I'M TURNING GREEN!

It's Halloween, and you know what that means! Candy! Costumes! More candy! What would happen if a kid ate a million hundred pounds of chocolate in one night? One thing's for sure—when A.J. and his friends from Ella Mentry School go trick-or-treating, it will be a Halloween to remember.

DECK THE HALLS, WE'RE OFF THE WALLS!

It's Christmas, and you know what that means! Santa Claus is coming to town! Or at least to the local mall. But what happens when kid rapper Cray-Z gives a Christmas concert at the same mall and all his fans go bananas? If A.J. and his friends from Ella Mentry School want to save the day, they will need a Christmas miracle.

BUNNY DOUBLE, WE'RE IN TROUBLE!

Hip Hop Hooray! It's Easter! And this year, Mayor Hubble is hosting an Easter Egg roll and a special egg hunt at the mayor's mansion. But when Mayor Hubble reveals that the prize golden egg has a thousand dollars inside it, the egg hunt becomes a wacky free-for-all!

BACK TO SCHOOL, WEIRD KIDS RULE!

Summer is almost over, and you know what that means—time to head back to school! But when a tropical storm ends A.J.'s vacation earlier than expected, he and his family have to stay at Andrea's house. Andrea and A.J. are sent to Camp Ockatollyquay. The catch? It's a camp to get kids ready for school!

OH, VALENTINE, WE'VE LOST OUR MINDS!

It's the week of Valentine's Day, and A.J.'s class is getting a foreign exchange student! His name is Pierre, and he's from France. But what happens when Pierre challenges A.J. to a duel (or at least a thumb war) over Andrea? One thing's for sure: when L-O-V-E comes to Ella Mentry, it spells the weirdest Valentine's Day story in the history of the world!

BUMMER IN THE SUMMER!

School's almost out for the summer, and A.J. is dreaming about all the fun things he's going to do on vacation. But A.J's dream quickly turns into a nightmare when three familiar spirits appear to show him summers past, present, and yet to come. Will they be able to convince him to leave his bad ways behind? Or will this summer end up being a total bummer?

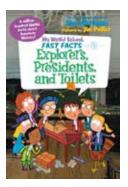
WE'RE RED, WEIRD, AND BLUE! WHAT CAN WE DO?

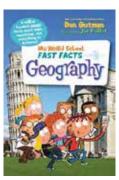
In honor of Presidents' Day, A.J. and Andrea from Ella Mentry will compete against their Dirk School rivals in the ultimate Presidents' Day Challenge! The winning school will get bragging rights, a free trip to an amusement park, and a top-secret prize. The only problem is that A.J. doesn't know anything about U.S. presidents, unless it involves their use of toilets! Will A.J. and Andrea be able to work together as a team and bring home the win?

THE LEPRECHAUN IS FINALLY GONE!

A.J. and the gang are celebrating Saint Patrick's Day with all the classic activities. But when A.J. spots a little man dressed head-to-toe in green sneaking around, it can only mean one thing: a real-life leprechaun! And one that's wreaking havoc all around the school! Will the Ella Mentry School kids be able to catch the leprechaun before he causes even more trouble?

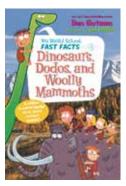
MY WEIRD SCHOOL FAST FACTS

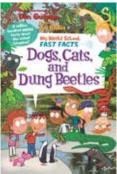


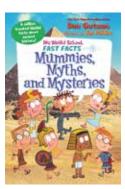


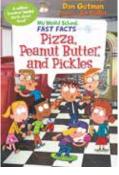












EXPLORERS, PRESIDENTS, AND TOILETS

Did you know that the word "independence" never appears in the Declaration of Independence? Did you know that soldiers in World War I collected thousands of glowworms in jars to help them see at night?! Whether you're a kid who wants to learn more about our country's history or simply someone who wants to know how many Americans are involved in toilet-related injuries each year, this is the book for you!

GEOGRAPHY

Did you know that Antarctica's largest land animal is an insect? Did you know that the smallest country in the world is only 0.2 square miles?! Whether you're a kid who wants to learn more about geography or simply someone who wants to know if there's really a town called Scratch Ankle, this geography facts edition is the book for you!

SPACE, HUMANS, AND FARTS

Did you know that the planet Jupiter has at least fifty moons? Did you know that Albert Einstein's brain was stolen after he died?! Whether you're a kid who wants to learn more about science or simply someone who wants to know how many million times the earth could fit into the sun, this is the book for you!

SPORTS

Did you know that the only sport that's been played on the moon is golf? Did you know that an NFL quarterback once threw a touchdown pass to himself?! Whether you're a kid who wants to know more about sports or just someone who is curious why Major League Baseball umpires have to wear black underwear, this is the book for you!

DINOSAURS, DODOS, AND WOOLLY MAMMOTHS

Did you know that Utah is the only place in the world where it's legal to hunt dinosaurs? Whether you are a kid who wants to learn more about dinosaurs or simply someone who wants to know the name for fossilized dinosaur poop, this is the book for you!

DOGS, CATS, AND DUNG BEETLES

Did you know that a cat named Stubbs was the mayor of Talkeetna, Alaska for fifteen years? Whether you're a kid who wants to learn more about animals or simply someone who wants to know which animal is faster than an Indianapolis 500 racecar, this is the book for you!

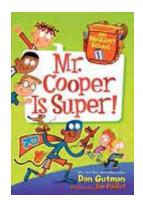
MUMMIES, MYTHS, AND MYSTERIES

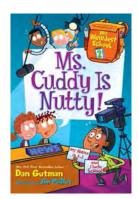
Did you know that ancient Egyptians treated infections by putting moldy bread on them? Did you know that ancient Roman workers would stomp around barefoot in big tubs filled with urine to clean their clothes? Whether you're a kid who wants to learn more about ancient history or simply someone who wants to know what came out of the very first vending machine, this is the book for you!

PIZZA, PEANUT BUTTER, AND PICKLES

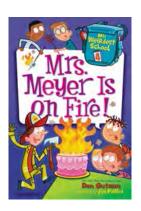
Did you know that the biggest chocolate bar weighed over 12,000 pounds? Did you know that you can stop yourself from crying while chopping onions by holding a slice of bread in your mouth? Whether you're a kid who wants to learn more about food or simply someone who wants to know the average cost of lunch in 1915, this is the book for you!

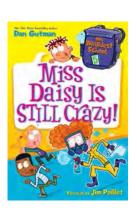
MY WEIRDEST SCHOOL

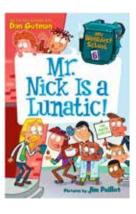




Miss Brown Is upside Down!







#1: MR. COOPER IS SUPER!

In this first book in the hilarious new My Weirdest School series, A.J.'s third-grade teacher, Mr. Granite, is retiring after a million hundred years. It turns out the new teacher, Mr. Cooper, is even weirder than Mr. Granite! One day he's Rat Man and he teaches about rodents. The next day he's Lava Man and he teaches about volcanoes. But what happens when a real superhero is needed?

#2: MS. CUDDY IS NUTTY!

The students of Ella Mentry School are about to get a wonderful gift—a million dollars! A.J. and the gang vote to create an in-school, state-of-the-art TV station so the morning announcements can be broadcast to all the classes. But soon Ms. Cuddy decides the ratings on the announcements are too low, and the show needs to "get more eyeballs." What could possibly go wrong?

#3: MISS BROWN IS UPSIDE DOWN!

The Brain Games are coming to Ella Mentry School! Miss Brown will help the kids do creative projects, like building a bridge out of toothpicks and designing a remote control car. But the kids will have to compete against the students of Dirk School to win the grand prize: a free trip to PizzaWorld!

#4: MRS. MEYER IS ON FIRE!

Mrs. Meyer of the local fire department has been brought in to teach the students, but she is the weirdest safety expert in the world. She likes fire just a little too much. Will Mrs. Meyer catch on fire? Will she retire? What will transpire?

#5: MISS DAISY IS STILL CRAZY!

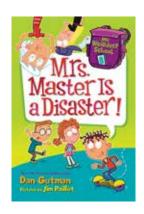
Mr. Cooper is sick, and that means A.J. and the gang are getting a substitute teacher—crazy Miss Daisy! Now that she's back, she's weirder than ever. Instead of learning, she wants the kids to eat bonbons all day. And she thinks that germs are out to get her. Will third grade ever be normal again?

#6: MR. NICK IS A LUNATIC!

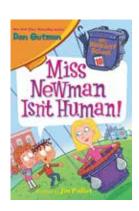
In this sixth book in the new My Weirdest School series, the teachers of Ella Mentry School are on strike! A.J. and the gang are getting a new principal, Mr. Nick, and he doesn't believe in rules. Mr. Nick says the students don't even have to learn if they don't want to! What could possibly go wrong?

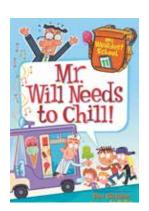
MY WEIRDEST SCHOOL

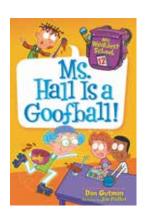




Miss Tracy Is Spacey!







#7: MS. JONI IS A PHONY!

In this seventh book in the new My Weirdest School series, it's picture day at Ella Mentry School! This year, Mr. Klutz has hired a weird photographer, Ms. Joni. She keeps saying "fabulous," and she wants to turn A.J. into a supermodel. But what happens when the Picture Day Zombie makes an appearance? Run for your lives!

#8: MRS. MASTER IS A DISASTER!

In this eighth book in the new My Weirdest School series, it's Grandparents' Day at Ella Mentry School! Alexia's grandmother Mrs. Master makes weird inventions for a living, but A.J. and the gang come up with the weirdest invention of all. And they're going to make a bazillion dollars from it! Will they succeed? Or will their great big idea be flushed down the drain?

#9: MISS TRACY IS SPACEY!

In this ninth book in the new My Weirdest School Series, Miss Universe is coming to Ella Mentry School! Her real name is Miss Tracy, and she's a retired scientist who will teach the students about planets and the solar system. But what happens when A.J. is cast as the planet Uranus in the school play?

#10: MISS NEWMAN ISN'T HUMAN!

In this tenth book in the new My Weirdest School series, Sprinkles Newman, the local TV meteorologist, is coming to Ella Mentry School! She's going to teach AJ and the gang all about the weather. But what happens when a real live (well, not live) hurricane comes to the school? Hold on to your umbrellas!

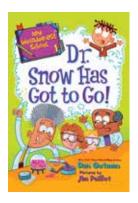
#11: MR. WILL NEEDS TO CHILL!

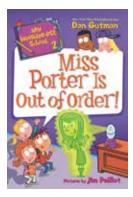
In this eleventh book in the new My Weirdest School series, local ice-cream man Mr. Will is bringing delicious treats to Ella Mentry School! But Dr. Carbles has banned desserts forever and will stop at nothing to ensure that no one breaks the rules.

#12: MS. HALL IS A GOOFBALL!

In this twelfth book in the My Weirdest School series, there's a new lunch lady at Ella Mentry! Ms. Hall is obsessed with healthy food, and she makes it her mission to get A.J. and the gang to eat more veggies. But they won't take this sitting down. Can Ms. Hall lure them over to the veggie side? Or will their resistance be a piece of cake?

MY WEIRDER-EST SCHOOL



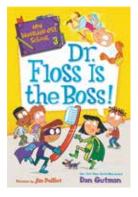


#1: DR. SNOW HAS GOT TO GO!

Ella Mentry School is having a science fair! Guest scientist Dr. Snow has arrived to help A.J. and his friends conduct their own cool experiments. But what is "the Snowman" really planning? And what does S.T.E.M. even stand for, anyway?

#2: MISS PORTER IS OUT OF ORDER!

A.J. and his friends are getting a substitute. Miss Porter isn't your average teacher, though. She's a Personal Digital Assistant that literally knows everything. She can tell a million hundred weird jokes and get pizza delivered by drone in seconds! But what happens when Miss Porter's system is no longer set to fun? Will anyone be able to shut her down before she takes over Ella Mentry?



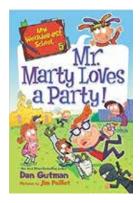


#3: DR. FLOSS IS THE BOSS!

A.J. and his friends learn about good oral hygiene. Grab your tooth-brushes! It's National Dessert Day, and Ella Mentry School has asked local dentist Dr. Floss to educate A.J. and his friends on the dental dangers of sweets. But Dr. Floss has other plans. She wants the kids to eat as much sugar as possible so that they'll need a dentist! Will someone get a cavity?



A.J. and his friends learn how to survive in the wilderness. At-ten-tion! The Beaver Scouts are looking for new recruits. And A.J. and his friends are the first to sign up. They can't wait to build campfires and earn cool badges. But scout leader Miss Blake would rather prepare them for falling boulders and surprise bear attacks. When they go on an overnight camping trip, will they be prepared for a real emergency?





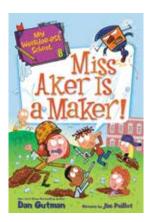
#5: MR. MARTY LOVES A PARTY!

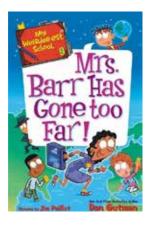
Put on your party hats! It's time for a birthday celebration you'll never forget. A.J. is turning nine! So he's inviting all his family, friends, and favorite teachers over for a backyard birthday bash. His parents even hire a popular party planner, Mr. Marty. But what happens when Mr. Marty accidentally orders rival clowns, a bubble blower, and even a singing cowboy to entertain guests? This will be one weird party!

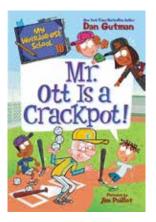
#6: MRS. BACON IS FAKIN!

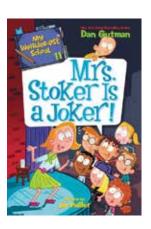
Get ready for the performance of a lifetime! A.J. and his friends are forming a band! At least, they are taking band classes. Their new teacher, Mrs. Bacon, can teach any instrument, from the kazoo to the tuba. But can she get A.J.'s class to play well enough during their recital to impress crabby Dr. Carbles? Or will their concert turn into a musical mess?

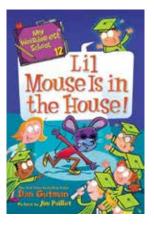












#7: MS. JO-JO IS A YO-YO!

Test scores are low and stress levels are high at Ella Mentry School. Wellness expert Ms. Jo-Jo has come to help A.J. and his friends relax so they can ace the upcoming Fundamental Arithmetic/Reading Test. But can turtle yoga and crystal salt lamps really help A.J. and his friends relax and focus? Or will the F.A.R.T. end up blowing them all away?

#8: MISS AKER IS A MAKER!

Principal Klutz has invited a special guest to Ella Mentry School. Her name is Miss Aker, and she's going to show A.J. and his friends how to create cool things out of materials like balloons, straws, and even Popsicle sticks! But what happens when they make a robot so smart, it plans to rule the world? Can anyone stop it?!

#9: MRS. BARR HAS GONE TOO FAR!

A.J. and his friends learn some new, exciting facts about geography from a world traveler. No need to pack your bags for this trip! After noticing that A.J. and his friends' geography knowledge could use some work, Mr. Cooper invites to class just the person to help. Globetrotter Mrs. Barr speaks seven languages and has visited nearly two hundred countries! But why does she carry a suitcase everywhere she goes? And why does she open a window whenever she walks into a room? Perhaps Mrs. Barr has something to hide!

#10: MR. OTT IS A CRACKPOT!

Batter up! A.J.'s class is going head-to-head against Dirk School in a charity softball game. The losing team must clean one of the toilets in the winning school with a toothbrush!

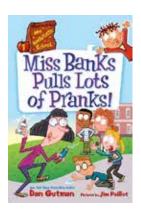
#11: MRS. STOKER IS A JOKER!

Mr. Klutz is retiring! (A surprise even to him, courtesy of scheming Dr. Carbles.) Vice principal Mrs. Jafee thinks it's her time to shine, but Dr. Carbles has hired someone else for the job! Stand-up comedian Mrs. Stoker is ready to defend her place as principal in a joke-off against Mrs. Jafee. Will Mrs. Stoker have the last laugh? Or will she lose her audience when things get serious?

#12: LIL MOUSE IS IN THE HOUSE!

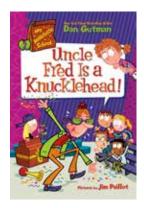
A.J. and his friends are graduating from third grade. Eeeeek! The kids have the chance to choose a guest speaker for the ceremony, and their minds are all set on one person: the most popular singer and rapper in the world, Lil Mouse! Will they be able to get their favorite celebrity and have the greatest graduation in the history of graduations?

MY WEIRDTASTIC SCHOOL



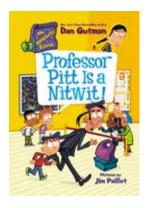


A.J. and his friends are starting fourth grade. A new school year means a new teacher, and Miss Banks may be their weirdest one yet. She won't stop playing practical jokes on the class, and A.J. has reached his breaking point. Will he and the gang learn to not fall for their teacher's tricks? Or will Miss Banks prevail as the ultimate prankster?



#2: UNCLE FRED IS A KNUCKLEHEAD!

Lights . . . camera . . . action! A.J. and the gang have been invited to be part of the studio audience for Funderama. It's a wacky Saturday morning kids' TV show full of music, games, puppets, and more. (Hooray!) The host of the show—Uncle Fred—sings, dances, and jokes his way into the hearts of his viewers. But what will the kids do when they learn that Uncle Fred's silly behavior has a dark side? Can he ever grow up?

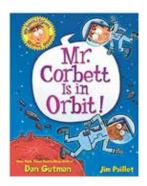


#3: PROFESSOR PITT IS A NITWIT!

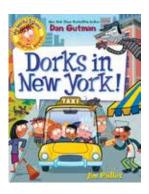
A special guest has arrived at Ella Mentry School! Professor Pitt is the president of a local museum and has all sorts of wacky ideas about art. A.J. thinks it's all a total snoozefest...until the piece he turns in for an art assignment gets praised as a work of genius! Suddenly, Professor Pitt is introducing A.J. as the next big thing to happen to the art world. What could possibly go wrong?

#4: MISS NICHOL IS IN A PICKLE!

100th Book in the Series! Coming February 2024



Get a Grip! We're on a Trip!



MY WEIRD SCHOOL GRAPHIC NOVELS

#1: MR. CORBETT IS IN ORBIT!

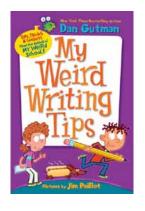
In this first book, A.J. and his friends at Ella Mentry School are headed on a field trip to NASA headquarters. But their tour guide, Mr. Corbett, is a total space cadet! And what happens when A.J. accidentally launches the whole class into outer space?!

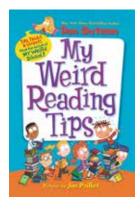
#2: GET A GRIP! WE'RE ON A TRIP!

Graphic novel fans, prepare yourselves for a trip you won't soon forget! New York Times bestselling author Dan Gutman and veteran illustrator Jim Paillot have brought you a second zany My Weird School graphic novel!

#3: DORKS IN NEW YORK!

A.J. and his friends are visiting New York City! They're hitting all the classic tourist stops—Times Square, Radio City Music Hall, the Met, and more. Their tour guide, Mrs. Mentry, is determined to show the kids all her favorite spots. But will A.J. and the gang be able to fend for themselves after they're separated from their chaperone?





MY WEIRD WRITING TIPS

Dan offers tricks for spelling hard words, understanding the difference between similar words like "its" and "it's," and conquering grammar stumbling blocks like commas and apostrophes. He also teaches readers how to write an engaging story, in line with the grades 2–5 Common Core goals for writing a narrative.

MY WEIRD READING TIPS

The ability to read critically is an essential skill vital to success in school. For example, do you know what point of view means? Or how to "read" a picture? Can you tell fact from opinion?

TALES FROM THE SANDLOT SERIES

A series of baseball fantasy books for little leaguers that is fantastically funny!



Book One: THE SHORTSTOP WHO KNEW TOO MUCH

When a wild pitch transforms eleven-year-old Jake from an ordinary shortstop to the most valuable player on the team, suddenly Jake can read minds! With his special powers to help them, the Martinizers can't lose. Only a few people know about Jake's ESP. Unfortunately, one of them thinks Jake knows too much.





Lee Maigam, left fielder for the Medford Maulers, considered himself something of a monster expert. He thought it was highly unlikely for a monster to be hanging around a baseball field in Oregon. Then he met BIGFOOT...

Book Three: THE CATCHER WHO SHOCKED THE WORLD

A bolt of lightning gives Rod psychokinesis: the power to bend and move objects with his mind. As catcher for the St. Cloud Tornadoes, Rod thinks it's fun using his gift to bend the rules—and the opposing players' bats, causing the mystified batters to go down swinging. Unfortunately, Rod attracts the attention of the wacky local weather-man, Sonny Day Powers, who has other ideas for Rod's special talents. Ideas that are absolutely shocking.

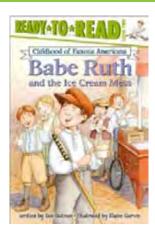


Book Four: THE PITCHER WHO WENT OUT OF HIS MIND

How can Rob Newton float 25 feet above the pitcher's mound and look down as he keeps pitching? The local psychic has an explanation: it's an out-of-body experience, and he should use his rare gift with caution. When arch rival Simon Foster viciously tries to take Rob out of the championship, will Rob use his power to stop his enemy?



Rights: Eden Street: All rights



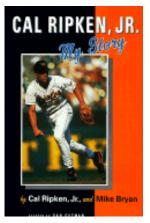
BABE RUTH AND THE ICE CREAM MESS

Childhood of Famous Americans: Easy-To-Read Aladdin

Young George (Babe) Ruth sends his friends' baseball right through a kitchen window. George runs in fear all the way to his father's tavern, where he finds a dollar. That's enough to buy ice cream for all his friends to make up for the lost ball! So he takes it. Even as a boy Babe Ruth was generous. But sometimes, it got him into big trouble...

Rights: Eden Street: Performance and Commercial

Simon & Schuster: All others

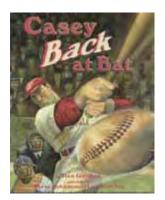


CAL RIPKEN, JR.: MY STORY

Written by Cal Ripken, Jr. and Mike Bryan and adapted by Dan Gutman Dial

For readers aged 8–12, this adaptation by popular children's sports writer Dan Gutman traces Cal Ripken, Jr.'s life from his childhood in a baseball family to his rise through the minors to his career with the Baltimore Orioles, where he didn't miss a game from 1982 through 1999.

Rights: Dial: All rights



CASEY BACK AT BAT

HarperCollins

America has been waiting for this mighty ballplayer to step up to the plate and right his wrong that left Mudville in a state of gloom. Now, in this humorous, seam-splitting sequel to Ernest Lawrence Thayer's "Casey at the Bat: A Ballad of the Republic," award-winning author Dan Gutman offers Casey what any failed sports hero most desires—a second chance.

Rights: Eden Street: Audio and Performance

HarperCollins: All others



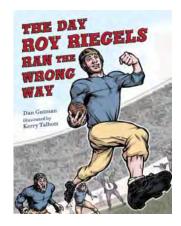
THE CHRISTMAS GENIE

Simon & Schuster

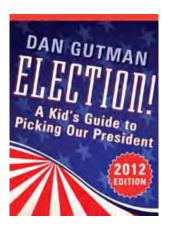
It's the last day of school before Christmas vacation and Mrs. Walter's 5th grade class can't wait for the final bell. But then a mysterious meteorite crashes through their window and out pops a genie! He will grant only ONE wish for the whole class to share. Be careful what you wish for!

Rights: Eden Street: Translation, Performance, Audio & Commercial

Simon & Schuster: All others









THE DAY ROY RIEGELS RAN THE WRONG WAY

Bloomsbury USA

He picks up the fumble! He's sprinting down the field! He's almost at the goal line! He's...*running the wrong way?!?* Everybody makes mistakes—and this is one of the greatest. It's the true story of Roy Riegels, a center for the California Golden Bears, whose wrong-way run cost his football team the Rose Bowl in 1929.

Rights: Eden Street: Performance, Commercial/Merchandise, E-adaptation Bloomsbury USA: All others

DR. DEMENTED

Pocket Books

Every American Wrestling Federation fan knows that the evil Dr. Demented is the nastiest pro wrestler around. So when Wesley Brown accidentally discovers the secret identity of Dr. Demented, he freaks out. Now that he recognizes the man behind the mask, Wesley figures he's dead meat...or worse. **Rights: Eden Street: All rights**

ELECTION!

Open Road Integrated Media

Dan Gutman takes on his strangest subject ever: the American political system. Reaching through history from the days of the founding fathers to today's voting system, Gutman tackles complex subjects in a clear, easy-to-understand way. Even grown-ups will find something in here that they've never learned before.

Rights: Eden Street: Foreign

Open Road Integrated Media: All others

THE GET RICH QUICK CLUB

HarperCollins

This is the dazzling tale of five kids who make a pact to earn a million dollars by the end of the summer. Led by the clever and daring Gina Tumolo, they come up with a fantastic scheme that involves a photograph of a UFO. Before they are through, they will have their photos in newspapers across the country and even meet face to face with...Well, you don't think we'll give the story away right here, do you? See for yourself what happens!

Rights: Eden Street: Translation, Performance/Merchandise and Audio

HarperCollins: All others

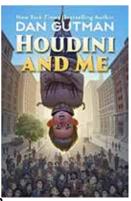
Sold: French rights with Mediaspaul Editions



GETTING AIR







GETTING AIR

Simon & Schuster

Jimmy, David and Henry are psyched. It's summer, school's out and they are on their way to California, where they will be able to do some major skating. But terrorists hijack their plane. They take action and they succeed. Sort of. They may have beaten the terrorists, but now their plane has crashed in the middle of nowhere and all of a sudden, their summer vacation is about finding food, shelter and a rescue.

Rights: Eden Street: Audio, Foreign, and Performance

Simon & Schuster: All others

GYMNASTICS

Viking

From the ancient Greeks to Olga, Nadia and Mary Lou, this book provides a comprehensive look at one of our most popular sports. How did gymnastics begin? What's life like for a young gymnast today? This thorough and fun-to-read book answers all these questions and many more. Lively anecdotes, biographies of gymnasts and fascinating facts illuminate this popular sport, as do trivia, statistics and a glossary.

Rights: Eden Street: Translation and Performance

Viking: English Language

THE HOMEWORK MACHINE

Simon & Schuster

The unlikely foursome made up of a geek, a class clown, a teacher's pet and a slacker—Brenton, Snik, Judy and Kelsey, respectively—are bound together by one very big secret: a homework machine, codenamed Belch. When Belch becomes more powerful than they ever imagined, the kids find themselves in a race against their own creation. The loser could end up in jail...or worse!

Rights: Eden Street: Performance and Translation

Simon & Schuster: All others

RETURN OF THE HOMEWORK MACHINE

Simon & Schuster

Snik, Brenton, Judy and Kelsey haven't stayed in the best touch since last year's big homework machine scandal. But they are all pulled back together again when Brenton realizes that the most powerful part of the machine was never destroyed. And there is someone out there who wants to use it for a lot more than just cheating. The group bands together to find the culprit, but also to find a hidden treasure!

Rights: Eden Street: Audio, Translation, Performance, Commercial and Graphic Novel

Simon & Schuster: All others

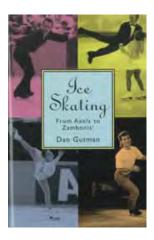
HOUDINI AND ME

Holiday House

Harry has always admired the famous escape artist Houdini. And when Houdini asks for help in coming back to life, it seems like an amazing chance...or could it be Houdini's greatest trick of all?

Rights: Eden Street: Audio (Licensed to Recorded Books), Foreign (Except for China),

Film, and Merchandise Holiday House: Chinese



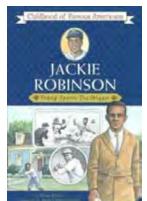
ICE SKATING: FROM AXELS TO ZAMBONIS

Viking

In this book, Gutman describes everything young hopefuls have to know to follow in the footsteps of their much admired heroes. Who wore the first pair of ice skates? What's the difference between an axel and a lutz? What's an average day like in the life of a young skater? There's everything here to inspire future champions—or to entertain those who just love to watch.

Rights: Eden Street: Translation and Performance

Viking: English Language



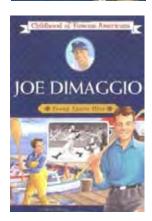
JACKIE ROBINSON: Childhood of Famous Americans

Simon & Schuster

One of the most popular series ever published for young Americans, these classics have been praised by parents, teachers and librarians alike. With these lively, inspiring, fictionalized biographies—easily read by children of eight and up—today's youngsters are swept right into history.

Rights: Eden Street: Performance and Commercial

Simon & Schuster: All others



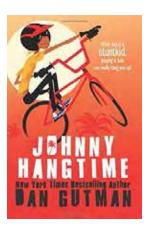
JOE DIMAGGIO: Childhood of Famous Americans

Simon & Schuster

One of the most popular series ever published for young Americans, these classics have been praised by parents, teachers and librarians alike. With these lively, inspiring, fictionalized biographies—easily read by children of eight and up—today's youngsters are swept right into history.

Rights: Eden Street: Performance and Commercial

Simon & Schuster: All others



JOHNNY HANGTIME

HarperCollins

Jumping off the Empire State Building, fighting on the wing of a biplane, and parachuting onto the back of a horse are all in a day's work for thirteen-year-old Johnny Thyme, a stunt kid known in the movie business as Johnny Hangtime. But Johnny's phenomenal feats are a movie industry secret. Ricky Corvette, the superstar teen for whom Johnny doubles, wants his fans to think he does all his own stunts. What's Johnny going to do when his favorite director asks him to perform the superdangerous stunt that killed his father? Will following in his daredevil dad's footsteps take him over the edge?

Rights: Eden Street: Foreign, Audio, Film, & Merchandise

HarperCollins: All others



THE KID WHO RAN FOR PRESIDENT

Scholastic

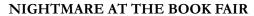
Can you picture a kid as President? Imagine what we can accomplish – together – in a country where parents listen. Where teachers give no homework. Where every lawmaker obeys a single kid – me! How am I going to pull this off? Who knows! Read the book to find out.

THE KID WHO BECAME PRESIDENT

When I was running for President, I said you should vote for me because I didn't know anything. Well, that was two months ago, and I'm very proud to say that...I still don't know anything. Let's face it: I'm a kid. I'm going to need a lot of help. Here's the deal I offer America: I'll help all of you if you all help me!

Rights: Eden Street: Foreign, Film, Commercial and Audio

Scholastic: All others



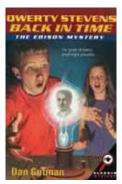
Simon & Schuster



Trip Dinkleman hates to read. Hates, hates, hates it. All Trip wants to do is make the lacrosse team at school. So when the librarian asks him to help out and move some books for the school book fair, Trip is more than a little annoyed. Especially when those books tumble and fall right onto his head, catapulting him into a world in which he is living out different book genres, where everything seems wrong but also just a little bit familiar.

Rights: Eden Street: Audio, Translation, Film/Performance, Commercial

Simon & Schuster: All others



QWERTY STEVENS BACK IN TIME: THE EDISON MYSTERY

Simon & Schuster Books for Young Readers

Time travel has never been this funny! Qwerty Stevens is a thirteen-year-old kid from New Jersey who enjoys playing basketball and tinkering with his computer. Thomas Edison is a grouchy but brilliant scientist, struggling to invent the light bulb. How they come together is the heart of this hilariously funny time-travel adventure. *The Edison Mystery* will thrill readers to the very last page.

Rights: Simon & Schuster: British

Eden Street: All others



QWERTY STEVENS: STUCK IN TIME WITH BENJAMIN FRANKLIN

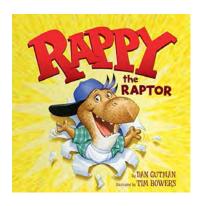
Simon & Schuster Books for Young Readers

Qwerty finds himself facing a new challenge: writing a history paper on the American Revolution, due in an hour. This task might seem impossible to any other kid, but not to Qwerty Stevens! With the help of the Anytime Anywhere Machine, Qwerty gets more than just a paper on the Declaration of Independence: he gets Benjamin Franklin himself sitting on his bed.

Rights: Simon & Schuster: British

Eden Street: All others





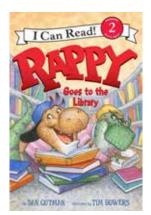
RAPPY THE RAPTOR

HarperCollins

Meet Rappy the Raptor, a velociraptor who speaks in rhymes all of the time, whether it's morning or noon, October or June. Now, how did it happen that he started rappin'? Well, here's Rappy's story in all its glory!

Rights: Eden Street: (text only) Foreign, Film, & Merchandise

HarperCollins: All others



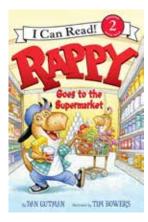
RAPPY GOES TO THE LIBRARY (I CAN READ LEVEL 2)

HarperCollins

When Rappy the Raptor's class goes to the library, it's all Rappy can do not to be noisy. Can he keep his rapping quiet, or will he start a book riot? When students are finding the library a bore, quick-thinking Rappy uses his rhyming skills to save the day!

Rights: Eden Street: Foreign, Film, and Merchandise

HarperCollins: All others



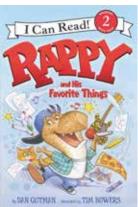
RAPPY GOES TO THE SUPERMARKET (I CAN READ LEVEL 2)

HarperCollins

Rappy the Raptor is going to the grocery store. What a bore! But Rappy finds himself actually having fun...that is, until he tips over a HUGE display of toilet paper rolls. The manager is angry, but the quick-thinking Rappy uses his rhyming skills to save the day! Beginning readers will enjoy rapping through the supermarket aisles with everyone's favorite raptor. Rappy knows how to make even a trip to the supermarket fun!

Rights: Eden Street: Foreign, Film, and Merchandise

HarperCollins: All others



RAPPY AND HIS FAVORITE THINGS (I CAN READ LEVEL 2)

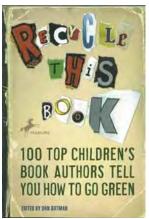
HarperCollins

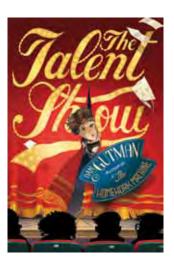
Rappy the Raptor's class has to write poems about their favorite things for Poetry Week, and the best poet will win a cupcake! Will Rappy discover he's a poet and he didn't even know it? Beginning readers will love rapping along to this Level Two I Can Read tale as Rappy, his classmates, and even their teacher, Mrs. H, rap about everything from flying kites and pillow fights to snow days and mayonnaise!

Rights: Eden Street: Foreign, Film, Commercial and Merchandise

HarperCollins: All others









RACE FOR THE SKY: THE KITTY HAWK DIARIES OF JOHNNY MOORE

Simon & Schuster Books for Young Readers

Johnny is just a regular kid until two exciting things happen: His mother gives him a journal and tells him to write in it, and the Wright brothers breeze into town. Johnny isn't sure about either idea; he hates writing and doesn't trust those Wrights. But before he knows it, he is helping them build their flying machine and writing every day about his experiences. Over the course of three years, he forms a friendship with the brothers from Ohio and eventually gets to fly.

Rights: Eden Street: Audio, Translation and Performance

Simon & Schuster: British

RECYCLE THIS BOOK!

Edited by Dan Gutman Random House

100 top children's book authors write about how to make your life more green and teach others to, too! With essays from renowned authors like Ann Brashares, Caroline B. Cooney, Bruce Coville and over 100 others, each piece is an informative and inspiring call to kids of all ages to understand what's happening to the environment, and to take action in saving our world.

Rights: Eden Street: Commercial & Performance

Random House: All others

THE TALENT SHOW

Simon & Schuster

The kids of Cape Bluff, Kansas, had no idea there were so many aspiring stars among them until a tornado ripped through their town. That's when they decide to have a talent show to raise money to rebuild. Now everyone is showing what they are made of: the good, the bad and the bizarre. But when their big night is threatened, the kids have to prove that their talent is worth the cost of admission. 'Cause like the saying goes, the show must go on!

Rights: Eden Street: Translation, Performance and Merchandise and Audio

Simon & Schuster: All others

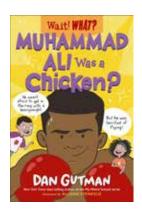
VIRTUALLY PERFECT

Hyperion

Yip comes from a long line of professional pranksters. His dad, a computer X expert, regularly blows up stuff with a few clicks of the mouse. When Yip finds out his Dad's company is testing software that creates virtual actors, he is intrigued. He downloads the program, taps a few buttons, and voila!—he's created Victor the "vactor," a perfect kid, complete with artificial intelligence, good looks and a sense of humor. But Yip realizes there are more bugs in the program than he ever imagined.

Rights: Eden Street: All rights

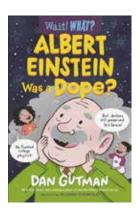
WAIT! WHAT? SERIES



MUHAMMAD ALI WAS A CHICKEN?

Did you know that Muhammad Ali was so terrified of flying on planes he would bring a parachute? Or that he won the Presidential Medal of Freedom? Bet you didn't know that he had an official sweat-taster to determine how salty his sweat was after each match! Siblings Paige and Turner do – and they've collected some of the most unusual and surprising facts about the legendary boxer and civil rights activist, from his childhood and the spark of his boxing career through his time as heavyweight champion of the world.

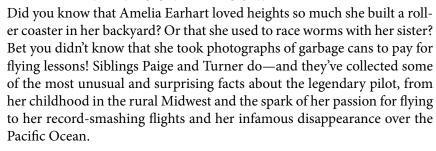




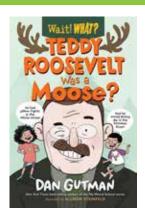
Did you know that Albert Einstein was a high school dropout, and that he failed his physics class when he finally made it to college? Or that when he died, his brain and eyeballs were removed from his body? Ever wondered why his hair looked so wild? Siblings Paige and Turner do – and they've collected some of the kookiest and most unusual facts about the world-famous scientist, from his childhood and school days through his time studying relativity and working on the atomic bomb.

Sold: Israel Korim Publishing House









TEDDY ROOSEVELT WAS A MOOSE?

Did you know that Theodore Roosevelt was shot before a rally, and went on to give his speech with the bullet in his chest? Or that he skinny-dipped in the Potomac River? Bet you didn't know that he had a zebra, a lion, and a one-legged rooster at the White House! Siblings Paige and Turner have collected some of the most unusual and surprising facts about the larger-than-life president, from his childhood and his Rough Rider days to his rise to politics and his complicated presidential legacy.



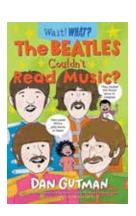
RUTH BADER GINSBURG COULDN'T DRIVE?

Did you know that Ruth Bader Ginsburg failed her driving test five times? Or that her real name was Joan? Bet you didn't know that she liked paddle boarding, white water rafting, and riding elephants! She even had a praying mantis named after her. Siblings Paige and Turner have collected some of the most unusual and surprising facts about one of the most famous Supreme Court Justices in history, from her childhood to her rise as the superstar Notorious R.B.G.



LUCILLE BALL HAD NO EYEBROWS?

Did you know that Lucille Ball could pick up radio signals through her teeth? Or that her career was almost destroyed because she was a registered Communist? Bet you didn't know that, as a studio executive, she green-lit both Star Trek and Mission: Impossible! Siblings Paige and Turner have collected some of the most unusual and surprising facts about the beloved actress, from her impoverished childhood and her first forays into the film industry to her marriage with Desi Arnaz and her rise to become both the most prominent actress in television and one of its most successful executives.



THE BEATLES COULDN'T READ MUSIC?

Did you know that John Lennon's mom called him "Stinker" because he farted so much? Or that Paul McCartney liked playing guitar in the bathroom? Bet you didn't know that George Harrison once had his friend's parent sign his report card, or that Ringo Starr's grandma thought he was possessed by witches! Paige and Turner have collected some of the most unusual and surprising facts about the rock stars, from their childhoods and early days as musicians to the formation of the Beatles and their rise to become the greatest band of all time.

Rights: Eden Street: Foreign, Film, and Merchandise

Norton Young Readers: All others

Sold: Turkey; Epsilon, and Hebrew; Korim Publishing

THE GODDESS GIRLS SERIES by Joan Holub & Suzanne Williams



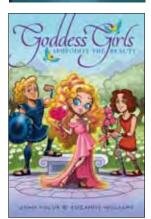
#1 ATHENA THE BRAIN

Athena has always been above average. She's never quite fit in at Triton Junior High, but who would've guessed that Athena is actually a goddess? Principal Zeus's daughter, to be exact. When she's summoned to Mount Olympus Academy, Athena thinks she might actually fit in for the first time in her life. But in some ways, school on Mount Olympus is not that different from down on Earth, and Athena is going to have to deal with the baddest mean girl in history—Medusa!



#2 PERSEPHONE THE PHONY

As Persephone's mother encourages her to do, she often "goes along to get along" instead of doing what she really wants. But when she meets Mount Olympus Academy bad-boy Hades, she finally feels she has found someone with whom she can be herself. He's the first person who actually listens to her, and she finds herself liking him, despite the fact that the other goddess girls think he's bad news. But if he makes her feel so special—and so comfortable—can he really be all that bad?



#3 APHRODITE THE BEAUTY

Aphrodite delights in helping mortals fall in love, but she's pretty annoyed at the constant attention she gets from the godboys at Mount Olympus Academy. When she decides to give Athena a makeover, she's a bit unprepared for the result. She didn't count on all the interest Athena's new look would get. And she certainly never thought she'd find herself jealous of one of her best friends! Can Aphrodite put aside her jealousy and be happy for her friend?



Artemis may be the goddess of the hunt, but that doesn't mean she always feels brave. Will she find the courage to talk to Orion (the new mortal "star" at school), to make him see her as more than a pal and to ace Beastology class?

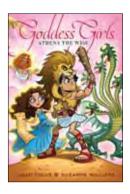


Rights: Eden Street: Foreign, Film, Merchandise, and Audio

Simon & Schuster: All others
Sold: China: Tony Culture
Albania: Dritan

Turkish: Alfa Basim Yayim Dagitim Korean: Random House Korea

Poland: Haraclon



#5 ATHENA THE WISE

Athena isn't the only new kid at Mount Olympus Academy . . . When a mortal named Heracles transfers to the academy, Athena understands what he's going through. She started at MOA a few months ago. Not only does Heracles need help fitting in, he also has to complete twelve "labors" or be kicked out of school! When her dad, Principal Zeus, asks her to secretly look after the new boy, Athena winds up capturing mythical beasts and shoveling poop. It will take all of her famed wisdom to sort out her own problems and help Heracles succeed!



#6 APHRODITE THE DIVA

After a teeny misunderstanding in class, Aphrodite is failing Hero-ology. To raise her grade, she concocts a brilliant plan—an extra-credit project for match making mortals. This brings her face-to-face with fierce competition—an Egyptian goddess girl named Isis. Now the race is on to see which of them can match make Pygmalion—the most annoying boy ever! Will Aphrodite wind up making a passing grade after all? Or will she end up proving she's a diva with more beauty than brains?



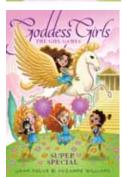
#7 ARTEMIS THE LOYAL

It's time for the annual Olympic Games at Mount Olympus Academy and the four goddess girls are not happy—especially Artemis. Even though she's better at sports than most of the god boys, she can't compete because the Games are boys only. No fair! If that wasn't annoying enough, some of the competitors are pushy giants, she has mixed feelings about a mortal boy named Actaeon and she's at odds with her twin brother, Apollo. Can Artemis win back his trust—and find a way to win on the field, too?



#8 MEDUSA THE MEAN

Queen of the mean . . . or misunderstood? Medusa Gorgon is definitely not part of the popular crowd. With snakes for hair and an even snakier personality, no one at Mount Olympus Academy is clamoring to be BFFs with her. But deep down, Medusa just wants to fit in. And she thinks the key to all her problems is immortality—something that most of her classmates and her own sisters have. The Immortalizer promises to make that dream come true. But at what price?



GODDESS GIRLS SUPER SPECIAL: THE GIRL GAMES

The four most popular goddessgirls at MOA, Artemis, Athena, Aphrodite and Persephone, are finally getting a chance to hold a girls-only Olympic Games! But organizing visiting athletes like those crush-stealing Amazons isn't easy. Artemis is trying too hard to do everything herself, Athena's in trouble over a winged horse named Pegasus and Aphrodite and Persephone are fighting over a lost kitten named Adonis. Will everything come together in the end?



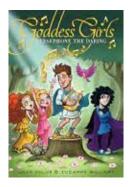
#9 PANDORA THE CURIOUS

Is Pandora about to open up a box of trouble? One of the few mortals at Mount Olympus Academy, Pandora is famous for her mega quizzical nature – not that she thinks there's anything wrong with being curious, of course! Her curiosity kicks into high gear when a godboy named Epimetheus brings a mysterious box to school. Pandora can't help but take a peek inside when it unexpectedly lands in her lap.



#10 PHEME THE GOSSIP

As the goddess of rumor and gossip, Pheme prides herself on being "in the know" and having the most up-to-date info on anyone and everyone at Mount Olympus Academy. But not everyone is thrilled with Pheme's insider knowledge on everything MOA – including the Goddess Girls.



#11 PERSEPHONE THE DARING

Orpheus was devastated when he lost Eurydice to the Underworld, so he asks Persephone to help get her back. Though it means breaking some very serious Underworld rules, Persephone pushes Hades to return Eurydice to the living world. But restoring Orpheus's one true love might jeopardize Persephone's own chances with her biggest crush...



#12 CASSANDRA THE LUCKY

Meet Cassandra, the newest student at Mount Olympus Academy! She has an amazing talent—but will her new friends believe her?



#13 ATHENA THE PROUD

Athena's arrogance gets the best of her when her attempts to improve King Minos's labyrinth have unexpected—and disastrous—results!



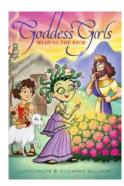
#14 IRIS THE COLORFUL

When Principal Zeus entrusts her with the job of fetching some magic water, Iris is tickled pink—until she realizes she'll have to get the water from the gray, gloomy River Styx in the Underworld!



#15 APHRODITE THE FAIR

Eris is a goddess girl who has a penchant for causing trouble. So when her brother, Ares, is celebrating his thirteenth birthday, she can't let the occasion go by without a little mischief. After all, she is the goddess of discord and strife! Aphrodite is determined to make sure Ares gets the attention he deserves, but can she handle what Eris has planned?



#16 MEDUSA THE RICH

When Medusa suddenly becomes able to turn objects into gold just by touching them, she is thrilled. Gold, gold, everywhere! But it's not just objects that become golden—it's also food, and even people! Her new ability turns out to be more dangerous than delightful, but can she do anything to reverse it?



#17 AMPHITRITE THE BUBBLY

A new mergirl shows up at Mount Olympus Academy—and Poseidon just might be her perfect match in this seventeenth Goddess Girls adventure. Amphitrite is a mergirl with a big crush on Poseidon—but will his quirks make her fall out of like?



#18 HESTIA THE INVISIBLE

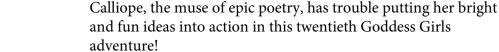
Hestia feels unseen at Mount Olympus Academy in this eighteenth Goddess Girls adventure.



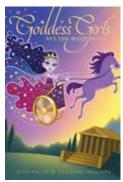


#19 ECHO THE COPYCAT

Echo is a forest-mountain nymph and the new girl at Mount Olympus Academy. She is a little nervous, so she tries to mimic all of the gestures, expressions, and slang of the cool MOA students. While imitation is supposed to be the best form of flattery, Echo's chattiness doesn't exactly endear her to her fellow classmates—in fact, it has the opposite effect! Will she be able to find a way to be herself and become friends with the students around her?







#21 PALLAS THE PAL

#20 CALLIOPE THE MUSE

Pallas, the daughter of Triton and messenger of the sea, enrolls at Mount Olympus Academy in this twenty-first Goddess Girls adventure!

#22 NYX THE MYSTERIOUS

The mysterious Nyx, Goddess of Night, enrolls at Mount Olympus Academy in this twenty-second Goddess Girls adventure!



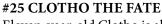


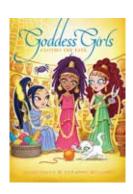
#23 MEDEA THE ENCHANTRESS

Princess Medea and a boy named Jason go on a quest for the Golden Fleece in this twenty-third Goddess Girls adventure!

#24 EOS THE LIGHTHEARTED

Get to know Eos, the Goddess of Dawn, in this twenty-fourth Goddess Girls adventure!





Eleven-year-old Clotho is always linked with her two big sisters. Together, they are all the Three Fates, with abilities to predict events in mortals' lives. There are a few rules that the all-powerful Zeus has decreed for them, including a strict no-mingling with mortals policy. Clotho must face up to an old mistake she made several years ago that broke one of Zeus's other rules: Never interrupt the telling of a fate. It could mess up a mortal's whole life! Can Clotho manage to untangle the mess she has made while finding a way to bring the mortals and the Fates together?









#26 PERSEPHONE THE GRATEFUL

Get to know Persephone, the Queen of the Underworld, in this twenty-sixth Goddess Girls adventure!

#27 HECATE THE WITCH

Eleven-year-old Hecate loves being a student at Hexwitch School but gets nervous about things that could go wrong. To try and stem her anxious feelings, she gathers all the facts about different situations—that way, she will always be prepared if disaster strikes. After stumbling into a pet cemetery, Hecate meets Melinoe, who calls herself a ghost herder. She is in charge of leading the ghosts of pets and other animals to the River Styx in the Underworld. But Melinoe doesn't notice when one of her ghost animals follows Hecate home! More and more of the lost ghosts gather with Hecate, and she learns they have unfinished business left on Earth and refuse to enter the Underworld. The deceased pets are counting on Hecate, but Melinoe isn't too thrilled with having competition! Can Hecate help the animals without making a new enemy?

#28 ARTEMIS THE HERO

After the sneaky river god Alpheus takes a precious cup from a river nymph, it's up to Artemis to get it back! When Alpheus challenges Artemis to a surprisingly easy bet, with the winner getting the cup, Artemis thinks it's too good to be true—and realizes Alpheus will stop at nothing to win. Can Artemis be a hero to her friends?

#29 ELPIS THE HOPEFUL

When Elpis, a bubble who spreads hope bubbles to those in need, draws the attention of Principal Zeus, he offers her the position of Spirit of Hope at Mount Olympus Academy—provided she shows she can do the job. He transforms Elpis into a human girl and sends her to live among the students. Elpis quickly discovers that being a girl is harder than she expected, especially when her new roommate, Apate, isn't exactly welcoming. But thanks to the friendly Goddess Girls and the artistic, sarcastic Moros, Elpis begins to enjoy herself...and dread becoming a bubble again! Can she impress Zeus and stay human or will Apate ruin everything with her trickery?

Rights:

Eden Street: Foreign, Merchandise, and Audio

Simon & Schuster: All others

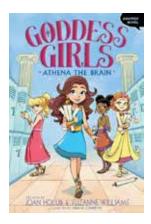
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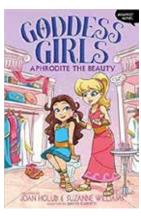
Turkish: Alfa Basim Yayim Dagitim

Korean: Random House Korea

Poland: Heraclon









GODDESS GIRLS GRAPHIC NOVELS

#1 ATHENA THE BRAIN

Athena always knew she was smart and special, but she didn't realize that she was a goddess! When she's whisked away to Mount Olympus Academy, she worries about fitting in and dealing with her dad, Zeus. Luckily, she meets the Goddess Girls and finds the best friends she's ever had.

#2 PERSEPHONE THE PHONY

Persephone's mom encourages her to "go along to get along" instead of doing what she really wants, and Persephone follows her advice even when it makes her feel like a fake. But when she meets Mount Olympus Academy troublemaker Hades, she finally feels she has found someone she can be herself with. He's the first person who actually listens to her, and she finds herself liking him, despite the fact that the other goddess girls think he's bad news. But if he makes her feel so special—and she's so comfortable hanging around him—can he really be all that bad?

#3 APHRODITE THE BEAUTY

Aphrodite, goddess girl of love, must deal with jealousy after giving Athena a makeover. It doesn't seem fair that the god boys pay more attention to her friend when Aphrodite is supposed to be destined for love! She also copes with a crush from an unlikely source—the nerdy Hephaestus (god of the smith)—and learns that love comes in many forms.

#4 ARTEMIS THE BRAVE

Everyone sees Artemis, goddess of the hunt, as the bravest goddess girl at Mount Olympus Academy. What her classmates and best friends don't realize is that sometimes she isn't as courageous as she seems. And when Orion—a foreign exchange student from Earth—enters the picture, she is even more nervous than usual! Can Artemis prove to her friends, and herself, that she can live up to her name?

Rights:

Eden Street: Foreign, Merchandise, and Audio

Simon & Schuster: All others



GRIMMTASTIC GIRLS

by Joan Holub & Suzanne Williams

#1 CINDERELLA STAYS LATE

A Grimmtastic girl named Cinderella is starting her first week at Grimm Academy on the wrong foot. Cinda's totally evil stepsisters are out to make her life miserable. The Steps tease Cinda, and make her look bad in front of her new friends, Red, Snow, and Rapunzel! But when Cinda overhears the Steps plotting a villainous deed, Cinda, her new friends, and a pair of magical glass slippers have to stop them—before the last stroke of midnight!



#2 RED RIDING HOOD GETS LOST

Red Riding Hood is thrilled to try out for the school play—too bad she has stage fright! After a grimmiserable audition, Red decides to focus on helping her friends Cinda, Snow, and Rapunzel save Grimm Academy from the E.V.I.L. Society. But when Red gets lost in Neverwood forest, she needs her magic basket and a grimmazingly dramatic performance to figure out what's going on!



#3 SNOW WHITE LUCKS OUT

No matter how many lucky charms she wears, Snow White can't catch a break. She's especially worried that her stepmom, Ms. Wicked, is a member of the E.V.I.L. Society. Snow and her friends Red, Cinda, and Rapunzel are trying to stop E.V.I.L.'s plans to destroy Grimm Academy, but Snow seems to be jinxing all their efforts. Her luck might change if she can find her own truly magical charm before it falls into E.V.I.L. hands!



#4 RAPUNZEL CUTS LOOSE

Rapunzel's magical fast-growing hair can be a nuisance, especially when an accident gives it magical powers she can't control! But Rapunzel can't let her grimmiserable hair woes distract her—she and her friends, Cinda, Red, and Snow are trying to save Grimm Academy from the E.V.I.L. Society. Once Rapunzel tracks down her magic charm, she won't let a bad hair day get in the way of stopping E.V.I.L.!





#5 SLEEPING BEAUTY DREAMS BIG

Sleeping Beauty—who just goes by her middle name, Rose—has always been a daredevil. But according to her fairy tale, after her twelfth birthday Rose must avoid all sharp objects. That isn't easy at Grimm Academy, where enchanted items can also be dangerous. Rose will have to stay wide awake to keep out of trouble—and to find her magic charm!



#6 GOLDILOCKS BREAKS IN

Goldilocks is so eager to make friends at Grimm Academy, she's even tempted to accept an invitation to join E.V.I.L. — it's just nice to be included! But she doesn't want to be a villain. Can Goldie get inside the secret society and do some good?



#7 SNOWFLAKE FREEZES UP

Snowflake isn't sure which fairy tale character she is. But with her magical powers causing lots of trouble, she's definitely on thin ice! So just in case she might be a villain, Snowflake is chilly to her classmates. Can she keep her cool until she knows her whole story, or will her social life at Grimm Academy be permanently frozen?



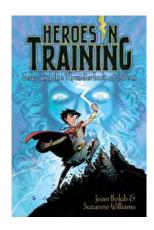
#8 GRETEL PUSHES BACK

Gretel joins the Grimmtastic quest for justice in a world where the E.V.I.L. Society must be stopped... and finds a candy cottage along the way.

Scholastic

Rights: Eden Street: Foreign, Audio, Film, Merchandise

Scholastic: All others









THE HEROES IN TRAINING SERIES

by Joan Holub & Suzanne Williams

#1 ZEUS AND THE THUNDERBOLT OF DOOM

For 10-year-old Zeus, life on the Greek island of Crete is mega boring. Except for stormy days when sizzling lightning bolts chase him around. He's been zapped dozens of times! And each time, a voice whispers to him: You are the one. What could it mean? He'd like to escape those pesky electric shocks. And he also longs for adventure. With the help of the annoying Bolt and a talking stone amulet, young Zeus sets off on the adventure of a lifetime: a journey to find his destiny as king of the gods.

#2 POSEIDON AND THE SEA OF FURY

The merciless Cronus and his Titan buddies are in hot pursuit of Zeus, Hera, and Poseidon, who plan to travel across the treacherous boiling sea in order to save a fellow Olympian. They have a boat, but they also have a problem: Poseidon can't swim and is terrified of the water (well, really of the creatures that lurk in its depths). Can Poseidon overcome his fears and help his fellow heroes escape Cronus and his cronies?

#3 HADES AND THE HELM OF DARKNESS

The Heroes in Training are entering the Underworld. The Underworld usually isn't really meant to be a fun place – but tell that to Hades! He loves the dark and the stinky smell of sulphur. However, there is one thing that Hades is not a fan of: dogs. And when Zeus and his fellow Olympians encounter Cerberus – a snarling, three-headed dog – Hades must conquer his fears and tame the hound so everyone can continue into the Underworld and deposit their Titan prisoner, Oceanus, back where he belongs!

#4 HYPERION AND THE GREAT BALLS OF FIRE

Phew, it's hot! Under the titan Hyperion's rule, the sun is burning even brighter than normal and scorching everything in northern Greece—including the villagers! The Olympians are forced to play a sizzling "game" of Dodge the Sunbursts as Hyperion hurls giant fireballs that could fry them to pieces! Armed with some clues, Zeus, Poseidon, and Hades set out to figure out why in the world Hyperion has been making things so hot.

Rights: Eden Street: Foreign, Film (Under option), Merchandise, and Audio

Simon & Schuster: All others

Sold:

Turkish: Alfa Basim Yayin Digitim



#5 TYPHON AND THE WINDS OF DESTRUCTION

After battling fireball-throwing Titans, the young Olympians find themselves on a double quest: Not only must they find more Olympians that Cronus has swallowed, but they're also in search of magic seeds that will help rejuvenate the earth after the terrible drought that plagued the lands, thanks to Hyperion. But a wind-throwing giant named Typhon has other ideas. Can the Heroes in Training withstand the storms that are coming their way?



#6 APOLLO AND THE BATTLE OF THE BIRDS

After a horrible drought, Zeus and his fellow Olympians are determined to help restore the land as they try to figure out their current mission, to find a special shield called an aegis. Thanks to some grateful villagers, the Olympians find the armor they need. But they are suddenly swarmed by birds—thousands of killer, scary birds. And when a mysterious boy appears in the chaos, it looks like he might be more connected to the Olympians than they think. Is he friend... or foe?



#7 ARES AND THE SPEAR OF FEAR

After overcoming many challenges, Zeus and his fellow Olympians arrive at the temple at Delphi—only to find a giant snake guarding the entrance! Beyond the python, Pythia appears. Trapped in the temple by the python's magic and mere presence, Pythia urges the Olympians not to worry about her, for they are urgently needed on another quest. The Olympians are now out to find the Spear of Fear. A group of Amazonian women currently have it, but it really belongs to Ares, the God of War.



#8 CRONUS AND THE THREADS OF DREAD

A giant spiderweb in the sky with the words "Surrender Olympians" shows Zeus and his friends that they are in for another battle. Dodging the silky and sticky webs, the Olympians find themselves scattering in all directions to avoid getting caught. But those dangerous webs actually contain a hidden gem—Athena's magical object.



#9 CRIUS AND THE FRIGHT OF NIGHT

Zeus and the Olympians are off to find Apollo's twin sister, Artemis, who was captured by the Cronies and separated from her brother. But Titan Crius, who rules the area, has Artemis under a special spell that is making her sleep, which doesn't make a rescue easy! Can the Olympians manage to sneak away from Crius and save a sleepy Artemis, or are they in for a tough awakening?











#10 HEPHAESTUS AND THE ISLAND OF TERROR

The Olympians set out for the island of Lemnos. There they meet Hephaestus, the leader of the island who they quickly realize is actually one of them—the Olympian they were meant to find. But Hephaestus isn't so sure he wants to leave with the Olympians. After all, life is pretty good on Lemnos. Hephaestus suggests that if he does choose to go with the Olympians, he could be their leader. But what about Zeus? Not everyone is convinced he is still up for the job...

#11 URANUS AND THE BUBBLES OF TROUBLE

The Olympians find themselves in the middle of a battle between two big-time Titans. On Cronus's orders, Titan Oceanus dives into the sea and causes it to turn even stormier. Zeus throws his thunderbolt high and causes a huge battle in the sky between the Titans. As Uranus's stars begin to fall in the ocean, the huge splash makes a wave of bubbles that heads for the shore of the island where the Olympians and their ship are trapped. And Zeus has a feeling those bubbles mean trouble...

#12 PERSEUS AND THE MONSTROUS MEDUSA

Perseus and the Olympians face off against the Monstrous Medusa in this *Heroes in Training* adventure.

#13 HERMES AND THE HORSE WITH WINGS

When Hermes starts to fly, Zeus knows they have found another Olympian for their group—and Hermes lets Zeus know their next adventure will be to "find the force that sings." Since Pythia never tells them exactly the right words, they figure out that they are supposed to find "the horse with wings." With the help of a reluctant Hermes and another new boy named Ron, the Olympians are off in search of a winged horse—with a few surprises along the way!

#14 DIONYSUS AND THE LAND OF THE BEASTS

Zeus and his friends discover another Olympian who might be able to help in their quest to defeat King Cronus in this *Heroes in Training* adventure.



#15 ZEUS AND THE DREADFUL DRAGON

Zeus and his friends try to free Briar, Kottos, and Gyes from Tartarus so they can finally beat Cronus once and for all in this *Heroes in Training* adventure.

#16 HERCULES AND THE NINE-HEADED HYDRA



Since defeating the Titans, Zeus and his fellow Olympians have taken over Mount Olympus. Things are nearly back to normal...until a stranger named Hercules shows up, asking for help. He's on the run from Eurystheus, King of Argon, who is after Hercules for egging his temple. Before Zeus can help, Eurystheus himself appears. It turns out that Hercules has also been bragging that he is the ruler of Olympus, and Eurystheus intends to declare war on the Olympians' new home. Zeus's friends come up with an idea—maybe Hercules could make up for egging Eurystheus' temple. The Oracle Pythia reveals that in order to do this, Hercules must get a scale from a huge, nine-headed serpent—the Hydra. Will this be enough to please Eurystheus? Or is another battle on the horizon for the Olympians?

#17 ALKYONEUS AND THE WARRIOR QUEEN



Zeus and Hercules may have gotten a scale from the nine-headed hydra, but that isn't enough for King Eurystheus to forgive Hercules for egging his temple. For their next task, the Oracle Pythia reveals that, to make Eurystheus happy, they have to get the golden belt from the queen of the Amazons—a band of warrior girls. Although the Amazons are friendly enough, there's just one problem...they think that boys are stinky! And Hercules hasn't been great at getting people to like him. But before they even reach the Amazons, they are caught by the awful giant Alkyoneus. He has seven daughters to feed, and the boys would make for a perfect snack. Can Zeus and Hercules escape his clutches and get the belt in time? Or will they end up in hot water?

#18 ZEUS AND THE SKELETON ARMY



Zeus and his fellow gods-in-training face a new challenge in the underworld when they attempt to capture Cerberus—the three-headed guardian and cherished pet of Zeus's brother Hades. But they find themselves up against even more than they anticipated when they have to face off against Melinoe and her skeletal minions.

Rights: Eden Street: Foreign, Film, Merchandise, and Audio

Simon & Schuster: All others

Sold: Turkey: Alfa Basim Yayin Digitim

HEROES IN TRAINING GRAPHIC NOVELS



#1 ZEUS AND THE THUNDERBOLT OF DOOM

Ten-year-old Zeus is mystified (and annoyed) by the fact that he keeps getting hit by lightning. Every. Single. Year. Still, it's by far the most interesting thing that happens to him. He's never been far from the cave where he grew up and is beginning to think he'll never have a real adventure. But Zeus gets his wish—and a lot more than he bargained for—when he is kidnapped by dangerous, giant Titans! In a scramble for a weapon to defend himself, Zeus grabs an actual thunderbolt from a stone. Its incredible power keeps the Titans at bay, and its mysterious markings lead Zeus on a quest to rescue his fellow Olympians from the evil Cronus. Armed with his trusty thunderbolt (named Bolt, of course), Zeus is on an adventure of a lifetime—and a journey to fulfill his destiny as King of the Gods.



#2 POSEIDON AND THE SEA OF FURY

The terrible Cronus and his Titan buddies are in hot pursuit of Zeus, Hera, and Poseidon, who plan to travel across the treacherous boiling sea to save a fellow Olympian. They have a boat, but they also have a problem: Poseidon can't swim and is terrified of the water (well, the creatures in its depths). The group faces danger after danger as they battle singing sirens, a fishy and ferocious Titan named Oceanus, and people-eating monsters sent by Cronus himself. Can Poseidon overcome his fears and help his fellow heroes escape Cronus?



#3 HADES AND THE HELM OF DARKNESS

The Underworld usually isn't anyone's idea of a fun place—except for Hades. He loves the dark and even the stinky smell of sulfur! But there is one thing that Hades is not a fan of...dogs. And when Zeus and his fellow Olympians encounter Cerberus—a mean, snarling, three-headed dog—Hades must conquer his fears and tame the dog in order for everyone to continue on to the Underworld and drop off their Titan prisoner, Oceanus, back where he belongs! With magical water that makes one forget, hot beds of lava, and another epic battle with two more Titans standing in their way, can Zeus and his heroes make it out of the Underworld with everyone intact?



#4 HYPERION AND THE GREAT BALLS OF FIRE

Phew, it's hot! Under the Titan Hyperion's rule, the sun is burning even brighter than normal, and scorching everything in northern Greece—including the villagers! The Olympians are forced to play an un-fun game of Dodge the Sunbursts as Hyperion hurls giant fireballs that could fry them up! What's worse, it looks like a familiar foe, Cronus, is hot on Zeus, Poseidon, and Hades's trail. Armed with some clues, they set out to figure out why Hyperion has been making things so hot—and to rescue Hera, who is still missing. Battling the extreme heat and some fantastical and scary creatures sent by Cronus, the boys are off on another epic adventure, and Zeus is one step closer to discovering his destiny.

Rights: Eden Street: Foreign, Film (Under Option), Merchandise, and Audio

Simon & Schuster: All others











LITTLE GODDESS GIRLS SERIES By Joan Holub & Suzanne Williams

#1 ATHENA & THE MAGIC LAND

Little Athena finds herself on a Wizard of Oz inspired adventure in this first LITTLE GODDESS GIRLS story! After a strange and sparkly storm carries her away from home, Athena finds herself in a land filled with magic, talking animals, and incredible objects with magical powers—the land of Mount Olympus! When Athena arrives, she's greeted by the talking Owlies and is paired with very special magical sandals—sandals with powers that Medusa, a green, snake-haired girl, wants for herself! A glowing goddess (of hearth and home) named Hestia appears and warns Athena that if Medusa gets her snakes on those sandals, she'll surely use its powers to make trouble for Mount Olympus! But Athena has more important things on her mind—like going back home! Determined to find her way back, Athena heads off on an adventure through the magical landscape of Mount Olympus to try and elude Medusa—and find her way back to the mortal world once and for all with the help of the great and powerful Zeus!

#2 PERSEPHONE & THE GIANT FLOWERS

After dropping onto the Hello Brick Road, little Athena and her new friend, the flowery Persephone, are on their way to meet the great and powerful Zeus at the top of magical Mount Olympus. While Athena is looking for help getting back home, Persephone would love to have Zeus cure her bad luck-itis and give her the gift of good luck so she can help her favorite flowers grow big and strong!

#3 APHRODITE & THE GOLD APPLE

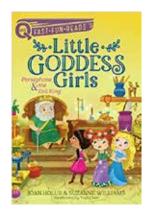
Aphrodite is excited to be on an adventure to Sparkle City with her new friends, Athena, Persephone, and Artemis. After being rescued from her magical sea shell, Aphrodite hopes the super-duper powerful Zeus can give her the gift of likeability. Aphrodite knows that will make her be a better friend, especially to the girls she met on the Hello Brick Road. But when she finds a magical, gold apple along the way, something makes her keep it a big secret from the others. Will those magical powers help Aphrodite with her big ask for Zeus? Or will Aphrodite discover a very different kind of magic—the magic of friend-ship—is most important of all?

#4 ARTEMIS & THE AWESOME ANIMALS

All Artemis wants is the gift of courage. There are a lot of scary things out there! With the help of her new friends—Athena, Persephone, and Aphrodite—Artemis hopes she can ask the super-duper-powerful Zeus to help her be a little less afraid. But the mean green girl, Medusa, has other plans. Can Artemis dig deep, be brave, and help her friends find their way to Sparkle City? With the help of some animals who aren't what they seem, Artemis just might end up being an unexpected hero!

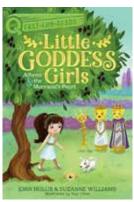
#5 ATHENA & THE ISLAND ENCHANTRESS

After sparkly adventures on Mount Olympus, Athena is called back to help a boy named Hercules. They have been asked by Hestia to rescue the rightful queen of a magical island, who has been captured by the evil King Hephaestus. The key seems to be a mysterious enchantress named Circe—but Athena and Hercules aren't sure if she's a friend or foe! With the help of her fellow little goddess girls, can Athena help save the queen?













#6 PERSEPHONE & THE EVIL KING

Persephone, Artemis, and Aphrodite are on a quest to save their fellow Little Goddess Girl, Athena, from the evil King Hephaestus. It turns out the king has turned Athena (and her dog, Oliver) into treasures, and have hidden them in a massive treasure room. The girls only have seven guesses as to what and where exactly they are—before their friend is stuck forever!

#7 APHRODITE & THE MAGIC BOX

After reuniting with her fellow Little Goddess Girls on the Hello Brick Road, Aphrodite hopes they are going to have another big adventure. When a talking carrot named Prometheus leads them to a mysterious magical box named Pandora, which has the words Do Not Open written across the top, the girls wonder what could be inside. It turns out that Pandora might be the key to solving the mystery of who—or what—is accidently burning a magical vegetable patch.

#8 ARTEMIS & THE WISHING KITTEN

The Goddess Girls are on their way to the Sparkle City Pet Show when they discover a cute, pink kitten on the Hello Brick Road. Two boys, Prince Paris and Odysseus, both claim the kitten is theirs. Can Artemis figure out which boy is telling the truth and get the sweet kitty back home?

#9 ATHENA & THE MERMAID'S PEARL

Athena wants to help a mermaid find some stolen jewels! But she is in a bad mood after losing a contest. With the help of some magical walking, talking dishes and some goddess girl magic, will she find the special pearl hidden somewhere on Mount Olympus?

#10 PERSEPHONE & THE UNICORN'S RUBY

Persephone and Aphrodite are continuing the quest to try and find some missing jewels. They end up meeting a lost bunny in their travels, who is looking for the Castle of What-Ifs. The girls end up in a magical, delicious land, where they meet a unicorn made of chocolate, with a very special crown—one that might be the key to finding one of the missing jewels!

#11 APHRODITE & THE DRAGON'S EMERALD

Aphrodite and Persephone are on a quest to find another missing jewel from Sparkle City, this one an emerald. On their search, the friends find themselves in a new land where a friendly, flying purple dragon might hold the key to helping the girls find the missing treasure!

Rights: Eden Street: Foreign, Film, Merchandise, Audio

Simon & Schuster: All others

THUNDER GIRLS SERIES By Joan Holub & Suzanne Williams

#1 FREYA AND THE MAGIC JEWEL

When eleven-year-old Freya hears a prophecy from her magical jewel, she isn't sure what to make of it. Doomsday? Will she find the key? Mere seconds after that prediction, she receives a mysterious invitation to Asgard Academy from the powerful Odin, who commands her to "bring her magic" to Asgard. With encouragement from her twin, Frey, Freya reluctantly heads out on their new adventure. But Freya's first challenge begins before she even steps foot in Asgard. While trying to navigate the treacherous Bifrost Bridge, she drops her magical jewel off the bridge, and a sneaky pair of dwarves take her jewel down to the world of Midgard! Without that jewel, Freya thinks she is powerless. But with the help of her pod mates at Asgard, Freya discovers a world that is bigger and more mysterious than she ever imagined! There, she learns the true terror that Ragnarok – the doomsday her jewel warned her about – could mean for Asgard Academy if she and her new friends, the Thunder Girls, don't stop it!

#2 SIF AND THE DWARF'S TREASURE

Twelve-year-old Sif is goddess of the harvest, with her abilities woven into her long, blonde hair. She also has special prophetic powers—she is a seer—but is reluctant to share them after a mishap years ago caused a big rift in a friendship that meant a lot to her. And Sif is determined to not let that happen again! But when the mischievous Loki cuts her hair in a horrible prank gone wrong, Sif orders Loki to fix it. Without her hair, the crops in the land of Midgard—which supplies the wheat for food in Asgard Academy as well—are in danger of dying off. With Sif and Freya, Loki goes to ask for help from the dwarfs. They hammer and spin gold into fine golden strands along with a spear and a ship that will grow to full size once in water. On his way back through the cave, Loki gets an idea for how to get more treasures by playing one set of dwarfs off against another.

#3 IDUN AND THE APPLES OF YOUTH

Twelve-year-old Idun is the goddess of youth, and her magical and deliciously sweet golden apples are what keep all of the academy's gods and goddesses healthy and youthful. They grow year-round—even in winter snow—in one very special grove in Asgard. But when the mischievous Loki ends up making a bet that jeopardizes Idun—and her powerful apples—she must figure out a way to protect herself and her magical orchards from a giant who wants those apples all to himself!

#4 SKADE AND THE ENCHANTED SNOW

Skade, the goddess of skiing, is known as one of the best athletes—and a top student—at Asgard Academy. But lately, she's felt like she's been in a slump.

When three giants appear and offer to mend the rift between the worlds by organizing a ski competition, Skade feels like this is her big chance to prove herself again. Aside from Skade's frustrations, something seems fishy about the whole competition. After one of Skade's classmates has a strange nightmare about it, they start to wonder if the games are one big cover-up for something more sinister. And when the Asgard team finds themselves on thin ice, it's up to Skade to overcome a big fear, save her friend, and show everyone what she's made of!



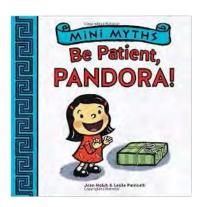
Simon and Schuster: All Others Sold: Korean Rights: RHKorea









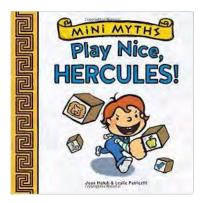


MINI MYTHS

MINI MYTHS: BE PATIENT, PANDORA!

Abrams Appleseed

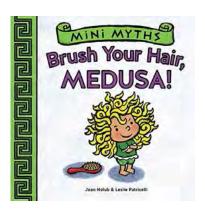
When Pandora is warned by her mother not to open a box, her spirited curiosity trumps her obedience. Pandora harmlessly touches the box, innocently leans on the box, and eventually, albeit accidentally, bursts the box open!



MINI MYTHS: PLAY NICE, HERCULES!

Abrams Appleseed

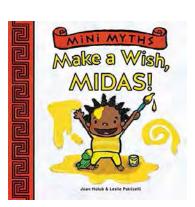
Hercules is not as interested in "playing nice" as he is in playing strong! But when one feat of strength destroys his little sister's 12-piece tower, he must use his powers for good to restore the tower and seek her forgiveness.



MINI MYTHS: BRUSH YOUR HAIR, MEDUSA!

Abrams Appleseed

Medusa refuses to care for her hair, her long locks getting knottier and dirtier with each passing page. Nothing will convince Medusa to brush. Only her hairdresser approaches Medusa with bravery and a blade, successfully solving the problem . . . with a short haircut!



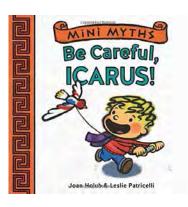
MINI MYTHS: MAKE A WISH, MIDAS!

Abrams Appleseed

Midas wants everything to be his favorite color—yellow! He chooses yellow clothes, eats yellow foods, and uses only the yellow paint at his easel. But when he impulsively paints his beloved green Dinoboo, Midas discovers that too much of a good thing is a big mess!

Rights: Eden Street (text only): Performance, Commercial, Merchandise

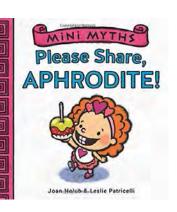
Abrams: All others



MINI MYTHS: BE CAREFUL, ICARUS!

Abrams Appleseed

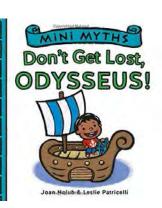
After little Icarus and his dad make a bird-shaped kite, Dad warns Icarus to hold on to the string and not let it fly too high. But Icarus disobeys, and soon the kite gets caught in the trees! Dad helps him repair the kite so they can play with it again, and Icarus learns the importance of being careful.



MINI MYTHS: PLEASE SHARE, APHRODITE!

Abrams Appleseed

Aphrodite, Hera, and Athena are competing for Paris's candy apple. When Aphrodite offers Paris a toy horse, she wins the prize! But her bragging results in the hurt feelings of others. When Aphrodite stops boasting, though, and offers to share her snack instead, the three friends happily play together.



MINI MYTHS: DON'T GET LOST, ODYSSEUS!

Abrams Appleseed

When Odysseus goes shopping with his mom, she tells him to stay close, and he does — until he is tempted by The Odyssey-inspired play area in the mall and wanders off. He has fun at first, but when he can't find Mom, he gets scared. Not to worry: Mom was always close behind, and reunited, they make their way home together.



MINI MYTHS: GOOD JOB, ATHENA!

Abrams Appleseed

After Athena ties Arachne's shoes for her, Arachne takes the credit for Athena's hard work. But when their friends ask Arachne to teach them how to tie their shoes, Arachne must admit the truth. So Athena comes to the rescue and teaches everybody this important skill. All is forgiven, and the girls are friends again.

Rights: Eden Street (text only): Performance, Commercial, Merchandise

Abrams: All others



A SERIES OF SIX CHAPTER BOOKS FOR AGES 7-10

When two sisters named Rose and Lila go live with their grandmother, they discover that she has a doll hospital in the turret of her Victorian home. In each book, a different beautiful doll arrives to be repaired. During its repair, each doll tells the touching story of its life, the girl who loved it and how it came to be damaged.

DOLL HOSPITAL #1 TATIANA COMES TO AMERICA

A lovely bisque doll named Tatiana belonged to a Russian girl in 1904. When the dangerous pogroms began, they sailed to Ellis Island in America. They become separated from their family on the ship. Will they be lost in a new land?

DOLL HOSPITAL #2 GOLDIE'S FORTUNE

It's Rose and Lila's first day at their new school, but they don't want to go. A doll named Goldie has come to the doll hospital for repair, and they want to help. Goldie was created to look like its rich girl-owner in 1929. When the girl's family loses their fortune during the Great Depression, she keeps only one toy—her doll.

DOLL HOSPITAL #3 GLORY'S FREEDOM

Rose and Lila make a new friend who lives next door. Meanwhile, a beautiful wax doll named Glory, who traveled with its girl-owner as they escaped to freedom on the Underground Railroad, comes to their grandmother for repair.

DOLL HOSPITAL #4 SAVING MARISSA

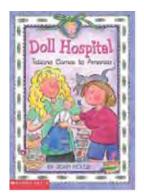
Rose and Lila have a babysitter for the day, and they discover a sweet 1950s baby doll who was adopted by their babysitter when she was a little girl.

DOLL HOSPITAL #5 DANIELLE'S DOLLHOUSE WISH

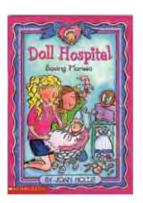
Rose and Lila help repair a family of little dolls that resided in a beautiful doll-house inside a girls' boarding school in 1890s Paris. The youngest doll befriends a lonely student at the school, which sparks jealousy among other students.

DOLL HOSPITAL #6 CHARLOTTE'S CHOICE

When Rose and Lila visit a Shaker Village during school vacation, they find a paper mache doll who was orphaned there in 1832, and they learn how the Shakers lived.

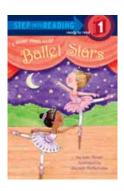








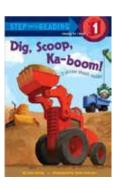
Rights: Eden Street: All rights



BEARS ARE BEST! The free Bout flow We Seeff, Bears Parket of Bears of Bear







BALLET STARS

Random House

From ballet class to rehearsal for the big show to the final curtsies—budding ballet stars show emergent readers each step and pirouette along the way! This Step 1 story has big type and easy words, rhyme and rhythm, and picture clues and two sheets of irresistible, adorable stickers. It's a natural choice for young readers who are learning ballet or aspire to take ballet classes.

Rights: Eden Street: Film and Merchandise

Random House: All others

BEARS ARE BEST! THE SCOOP ABOUT HOW WE SNIFF, SNEAK, SNACK, AND SNOOZE!

Crown Books for Young Readers

Hello! I am Brown Bear, and in this book, you'll get to learn about ME—the only bear in the forest! Hold on a minute. Polar Bear here, and I am the only bear in this book. Though I live in the Arctic, not a forest. Hey now, Spectacled Bear here, and we are bearly-scratching the surface. There are tons of great bears to learn and laugh with in this fact-filled picture book!

Rights: Eden Street: Performance, Dramatic, Motion Picture and Merchandise

Penguin Random House: All Others

BIG STUFF #1 PLANES, ROCKETS, SPACECRAFT!

Little Simon/Simon and Schuster

Show little ones how big vehicles work and introduce the inventors behind them through simple rhyming text and vibrant illustrations.

BIG STUFF #2 DOZER, EXCAVATOR, MIXER & MORE!

Join the construction crew and learn how big vehicles work and about the inventors behind them through simple rhyming text and vibrant illustrations.

Rights: Eden Street: Film and Commercial

Simon and Schuster: All Others

DIG, SCOOP, KA-BOOM!

Random House

A construction site crew is busy at work in this rhyming Step 1 story. As the work continues, readers are in for a surprise — the "crew" is actually a group of young friends engaged in a day of dramatic play.

Rights: Random House: All rights









DO NOT OPEN!: THE STORY OF PANDORA'S BOX

Simon & Schuster

When Pandora receives a shiny, gold box that says "Do Not Open!", she is so curious that she ignores the warning, and opens it! Hundreds of bugs are let loose to fill the world with trouble. But Pandora finds something else in the box that can help: a fairy called Hope.

Rights: Eden Street: Foreign, Motion Picture, Commercial &

Merchandise

Simon & Schuster: All others

FA-LA-LA LLAMA

Cartwheel Books

'Tis the season to be jolly! Join this crew of llamas as they celebrate the season with joyful singing, twinkling tree lights, and cozy good cheer, in this playful board book sung to the tune of "Deck the Halls." Little ones won't be able to resist the eye-catching, tactile, hands-on touch-and-feel on every page, from the crinkly foil of a present to a soft, fluffy sweater.

Rights: Eden Street: Film and Merchandise

Scholastic: All Others

HELLO KNIGHTS!

Little Simon/Simon and Schuster

Perfect for reading out loud, Joan Holub's hilarious text and Chris Dickason's lively illustrations will have little ones huff-puff laughing as the knights and dragons run up and down the castle wall. A clever, interactive approach to first concepts, this board book series also introduces important "next-step" concepts like opposites in a hilariously engaging way.

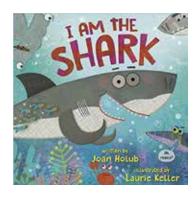
HELLO NINJAS!

Little Simon/Simon and Schuster

Perfect for reading out loud, Joan Holub's hilarious text and Chris Dickason's lively illustrations will have little ones learning and laughing as they try to find all the sneaky ninjas hidden on each page. A clever, interactive approach to first concepts, this board book series also introduces important "next-step" concepts like opposites in a hilariously engaging way.

Rights: Eden Street: Film and TV, Commercial and Merchandise

Simon and Schuster: All Others



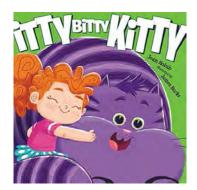
I AM THE SHARK

Crown Books for Young Readers

What makes the great white shark (one of) the greatest fish in the sea? FIN-d out in this hilarious fish-out-of-water story that's perfect for Shark Week and all year round!

Rights: Eden Street: Film and Merchandise

Crown/Random House: All Others

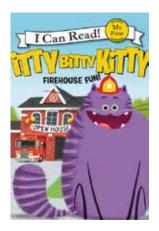


ITTY BITTY KITTY

HarperCollins

Ava wants a pet, but Mom and Dad say she's too little. So when she finds a kitty, Ava decides to name him Itty Bitty and keep him a secret. There's just one tiny problem: Itty Bitty starts growing and growing and growing . . . until he's neither itty nor bitty! Kids will laugh and cheer along as Ava and Itty Bitty try to keep Mom and Dad from discovering their not-so-little secret!

Rights: HarperCollins: All Rights



ITTY BITTY KITTY: FIREHOUSE FUN

An I-Can-Read Book

HarperCollins

Ava and Itty Bitty Kitty are off to visit the firehouse! Ava's giant cat is usually less than purr-fectly behaved, and this trip is no exception! Will Itty Bitty's nose for trouble make them new friends—or make their visit to the firehouse a disaster?

Rights: HarperCollins: All Rights

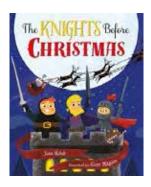


ITTY BITTY KITTY AND THE RAINY PLAY DAY

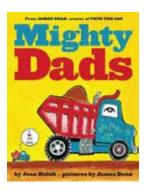
HarperCollins

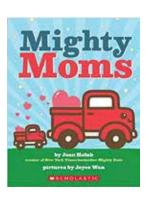
It's a drippy-droppy, plippy-ploppy, rainy, gray, can't-play-outside day—which means that Ava and Itty Bitty Kitty are stuck inside! When Ava and her giant cat run out of things to do, they invent their own games and have a rainy play day that is absolutely purr-fect.

Rights: HarperCollins: All Rights









THE KNIGHTS BEFORE CHRISTMAS

Henry Holt

'Twas December 24th, and three brave knights were just settling in for the night when out on the drawbridge, there arose such a clatter! The knights try everything to get rid of this unknown invader (Santa Claus!), a red and white knight with a fleet of dragons.

Rights: Eden Street (text only): British, Translation, Audio, Motion Picture, Dramatic, Merchandise

LITTLE RED WRITING

Chronicle

Acclaimed writer Joan Holub and Caldecott Honoree Melissa Sweet team up in this hilarious and exuberant retelling of Little Red Riding Hood, in which a brave little red pencil finds her way through the many perils of writing a story, faces a ravenous pencil sharpener (the Wolf 3000)... and saves the day.

Rights: Eden Street (text only): Audio, Film, & Merchandise

MIGHTY DADS

Scholastic

The Dump Trucks learn to get dirty. Crane keeps his little one safe from harm. The busy Cement Mixer gives his daughter a hug. A surprising and touching view of a father's love for his children, **Mighty Dads** is the perfect way to say: I'm proud of you!

Rights: Eden Street: Audio, Dramatic, Commercial

Scholastic: All others

MIGHTY MOMS

Cartwheel Books

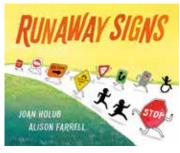
Fire truck moms, school bus moms, ambulance moms, and more guide and teach their little truck children in this companion title to the New York Times bestselling **Mighty Dads**! Moms work hard and love BIG, and this adorable rhyming board book is a perfect celebration of them!

Rights: Eden Street: Film and Merchandise

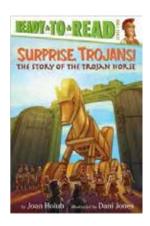
Cartwheel/Scholastic: All others



Pumpkin Countdown







THE ONE-EYED PEOPLE EATER: THE STORY OF THE CYCLOPS

Simon & Schuster

On their way home after the Trojan War, Odysseus and his army are shipwrecked on an island, where the Cyclops, the one-eyed monster, lives! Cyclops traps Odysseus and his men and threatens to eat them one by one. Can Odysseus outsmart the people-eater and return his men to safety?

Rights: Eden Street: Foreign, Motion Picture, Commercial &

Merchandise

Simon & Schuster: All others

PUMPKIN COUNTDOWN

Albert Whitman & Company

In this rhyming picture book, a classroom of children goes on a field trip to the pumpkin patch, where they count everything in sight. The book is perfect for the fall season, and an extra-fun way to teach children to count backward from twenty.

Rights: Eden Street (text only): Audio, Film and Television,

Merchandising

Albert Whitman: All others

RUNAWAY SIGNS

For the whole school year, the kids on the School Crossing have worked hard helping students cross the street. So when summer comes along, they are ready for a vacation, too—their first one ever! Abandoning their signpost, they set off on a grand adventure that has some unexpected consequences. Follow along and see where the road takes them!

Rights: Eden Street: Motion Picture, Dramatic, Commercial Nancy Paulson Books/Penguin Random House: All others

SEED SCHOOL: GROWING UP AMAZING

Meet charming little seed schoolmates, who can't wait to grow up and become bright and beautiful fruits, vegetables, and flowers. Learn dirt-diving skills and the two rules of growing from their teacher, Ms. Petal. But what about the seed with the funny-looking hat? Impatient when he seems to grow much slower than his friends, this odd-looking late bloomer eventually becomes the amazing, strong oak tree he was always meant to be!

Rights: Eden Street: Audio, Film, TV, Dramatic, Commercial and Merchandise

Seagrass Press/Quarto: All Others

SURPRISE, TROJANS!: THE STORY OF THE TROJAN HORSE

Simon & Schuster

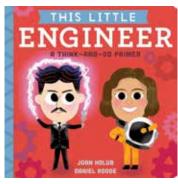
During the Trojan War, the Trojans receive the gift of a huge wooden horse from the Greeks. Thinking the gift means that they have won the war, the Trojans celebrate. But what they don't realize is that Greek soldiers are hidden inside the huge horse...waiting to attack!

Rights: Eden Street: Foreign, Motion Picture, Commercial &

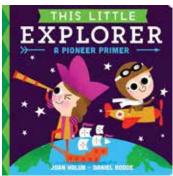
Merchandise Simon & Schuster: All others











THIS LITTLE ARTIST: AN ART HISTORY PRIMER

Learn all about artists who changed history in the engaging and colorful board book perfect for creators-in-training! Now even the youngest readers can learn all about great and empowering artists in history! Highlighting ten memorable artists who paved the way, parents and little ones alike will love this creativity primer.

THIS LITTLE DREAMER: AN INSPIRATIONAL PRIMER

Learn all about dreamers who changed history in this engaging and hopeful board book perfect for dreamers-in-training! Now even the youngest readers can learn all about important people in history who dared to dream big for a better future! Highlighting ten memorable dreamers who paved the way, parents and little ones alike will love this inspirational primer.

THIS LITTLE ENGINEER: A THINK-AND-DO PRIMER

Meet the engineers who are building our future in innovative and surprising ways in this STEM-based board book in the bestselling **This Little** series! Now even the youngest readers can learn all about the amazing work engineers do every day! Highlighting ten memorable people who paved the way, parents and little ones alike will love this discovery primer full of fun, ageappropriate facts and bold illustrations.

THIS LITTLE ENVIRONMENTALIST: A LOVE-THE-EARTH PRIMER

Learn all about big leaders who love and protect the Earth in this engaging and inspiring board book perfect for environmentalists-in-training! Now even the youngest readers can learn all about important people who help protect and take care of our Earth! Highlighting ten memorable environmentalists who paved the way, parents and little ones alike will love this discovery primer full of fun, age-appropriate facts and bold illustrations.

THIS LITTLE EXPLORER: A PIONEER PRIMER

Little explorers discover a great big world. Now even the youngest adventurers can learn about the greatest explorers in history with this bright and playful board book. Highlighting ten memorable pioneers, parents and young discoverers alike will love sharing this fun historical primer full of age-appropriate facts and bold illustrations.

Rights: Eden Street: Calendar, Merchandise, Dramatic, Non-Dramatic, Graphic Novel, Theme Park

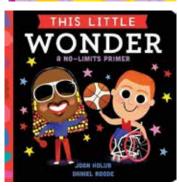
Simon & Schuster: All others











THIS LITTLE PRESIDENT

Little presidents have a great big job. Now even the youngest patriots can learn about America's presidential history with this bright and playful board book. Highlighting ten of the most memorable presidents—and featuring all forty-four on the last page—parents and presidents-in-training alike will love sharing this fun primer full of age-appropriate facts, leadership skills, and White House history.

Rights: Eden Street: Calendar, Merchandise, Dramatic, Non-

Dramatic, Graphic Novel, Theme Park

Simon & Schuster: All others

THIS LITTLE RAINBOW

Now even the youngest readers can learn all about important people who are from or helped support the LGBTQIA+ community! Highlighting ten memorable people who paved the way, parents and little ones alike will love this discovery primer full of fun, age-appropriate facts and bold illustrations.

THIS LITTLE SCIENTIST

Learn all about scientists who changed history in this engaging and colorful board book perfect for inventors-in-training! Now even the youngest readers can learn all about great and empowering scientists in history! Highlighting ten memorable scientists who paved the way, parents and little ones alike will love this discovery primer.

THIS LITTLE TRAILBLAZER

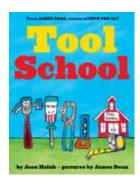
Learn all about influential women who changed history in this engaging and colorful board book perfect for trailblazers-in-training! In this follow up to *This Little President* and *This Little Explorer*, now even the youngest readers can learn all about great and empowering female trailblazers in history! Highlighting ten memorable women leaders who paved the way, parents and little ones alike will love this girl power primer full of fun, age-appropriate facts and bold illustrations.

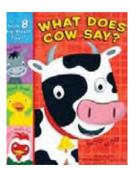
THIS LITTLE WONDER

Now even the youngest readers can learn all about important people whose wonderful talents shine bright from the disability community. Highlighting ten memorable people who paved the way, parents and little ones alike will love this discovery primer full of fun, age-appropriate facts and bold illustrations.

Rights: Eden Street: Film and TV, Commercial and Merchandise

Simon & Schuster: All others











TOOL SCHOOL

Scholastic

Young children will love the irresistible bold artwork and fun rhyming text as they learn that a little teamwork can make a big difference. TOOL SCHOOL introduces some of the most basic household tools, and cool tips explain how to successfully use them with the help of a grown-up!

Rights: Eden Street: Audio, Dramatic, Motion Picture, TV, and Commercial

Scholastic: All Others

WHAT DOES COW SAY?

Scholastic

These farm animals have big mouths! This board book with flaps is perfect for spring positioning. When the sun came up, Duck went QUACK and woke up his neighbor! Each subsequent animal awakens and makes his signature sound. Kids will love lifting the large flap to open the animal's mouth and to guess what they say!

Rights: Scholastic: All rights

WHAT'S IN DRAGON'S BACKPACK?

Little Simon

Have you ever wondered what a dragon packs in his backpack for school? What do his pencils and notebooks look like? What does he eat for lunch? What kind of toys does he bring for afterschool fun?

Rights: Eden Street: Film and Merchandise

Simon & Schuster: All others

WHAT'S IN UNICORN'S BACKPACK?

Little Simon

Have you ever wondered what a unicorn packs in her backpack for school? What do her pencils and notebooks look like? What does she eat for lunch? What kind of toys does she bring for afterschool fun?

Rights: Eden Street: Film and Merchandise

Simon & Schuster: All others

ZERO THE HERO

Henry Holt

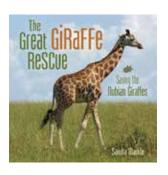
Zero. Zip. Zilch. Nada. That's what all the other numbers think of Zero. He doesn't add anything in addition. He's of no use in division. And don't even ask what he does in multiplication. (Hint: Poof!) But Zero knows he's worth a lot, and when the other numbers get into trouble, he swoops in to prove that his talents are innumerable.

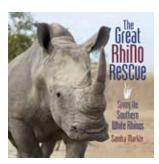
Rights: Eden Street (text only): Foreign, Audio, Motion Picture,

Dramatic, Merchandise Henry Holt: All others



WADDLE WITH PENGUINS!?







COULD YOU EVER DIVE WITH DOLPHINS!?

Scholastic

Dive in and learn all about bottlenose dolphins in the first book in the COULD YOU EVER... series! From what they eat, to where they live, to how they interact with one another, this imaginative book places kids right into the action as they learn all about these amazing creatures.

Rights: Eden Street: Performance, Dramatic, Motion Picture and

Merchandise

Scholastic: All Others

COULD YOU EVER WADDLE WITH PENGUINS!?

Scholastic

Dive in and learn all about Adélie penguins in the second book in the COULD YOU EVER... series! From what they eat, to where they live, to how they interact with one another, this innovative book places kids right into the action as they learn all about these amazing creatures.

Rights: Eden Street: Performance, Dramatic, Motion Picture and

Merchandise

Scholastic: All Others

THE GREAT GIRAFFE RESCUE

Lerner

To preserve their dwindling population, the Ugandan government enlisted the help of a giraffe conservation organization to move a group of giraffes across a river to safer territory. Follow their incredible journey to their new home!

Rights: Eden Street: Motion Picture, Television, Film and Merchandise

THE GREAT RHINO RESCUE

Lerner

In 2008 a rumor began spreading that rhino horn can cure cancer, and poachers began targeting these incredible animals for their horns. Learn how African governments, local communities, and volunteer organizations are working together to save the Southern white rhinos once again.

Rights: Lerner: All rights

HUSH UP AND HIBERNATE!

Persnickity Press

Leaves are falling, a cold wind is blowing, geese are heading south. Clearly, winter is coming. It's time for black bears to do what they always do this time of year – hibernate. Kids will get a kick out of this romp of a tale about a black bear cub that finds every excuse imaginable to avoid the inevitable go-to-bed moment. Will Mama Bear finally win? Or will Baby Bear come up with the ultimate reason to skip going to sleep?

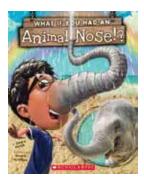
Rights: Eden Street: Film, Dramatic, Merchandise, Commercial











WHAT IF YOU HAD ANIMAL TEETH!?

Losing a first tooth is a memorable milestone in the life of a young person. Markle uses this universal experience to pose a relevant, though slightly unsettling, scientific inquiry: "But what if an animal's teeth grew in, instead?" In a fashion germane to her audience, she presents interesting animal trivia via examples and common happenings in their own lives—for example, if you had naked mole rat teeth, you could operate them separately like chopsticks. McWilliam's huge-jawed illustrations, such as a young Inuit fishing with a narwhal tusk or a frustrated student mowing through his math book with a beaver's orange-colored incisors, are somehow both hilarious and terrifying. Meanwhile, photos of open-mouthed animals accompany the text.

WHAT IF YOU HAD ANIMAL HAIR!?

If you could have any animal's hair, whose would you choose? If you had a polar bear's double coat, you would never have to wear a hat when playing in the snow. If you had reindeer hair, it could help you stay afloat in water. And if you had a porcupine's hair, no bully would ever bother you again! WHAT IF YOU HAD ANIMAL HAIR? is a follow-up to the adorable WHAT IF YOU HAD ANIMAL TEETH? Each spread will feature a photographic image of the animal and its hair on the left and an illustration of a child with that animal's hair on the right.

WHAT IF YOU HAD ANIMAL FEET!?

WHAT IF YOU HAD ANIMAL FEET? is the next book in the successful WHAT IF series by Sandra Markle, illustrated by Howard McWilliam, following the very popular WHAT IF YOU HAD ANIMAL TEETH? and WHAT IF YOU HAD ANIMAL HAIR? This latest edition will teach kids about the amazing variety of feet in the animal kingdom and their specialty functions! From cheetahs' fast feet to mountain goats' nimble climbing hooves, to flies' sticky feet! Each animal profile will include a photo as well as illustrations of kids with animal feet that are sure to make kids laugh!

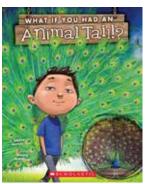
WHAT IF YOU HAD ANIMAL EARS!?

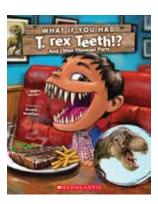
What if you woke up one morning and your ears weren't yours? What If You Had Animal Ears explores what would happen if you looked in the mirror and saw an animal's ears instead of your own! The next imaginative book in the What If You Had series explores incredible ears from the animal kingdom. From the elephant's tremendous ears to the jack rabbit's mood ears, discover what it would be like if you had these special ears—and find out why your ears are just the right ones for you!

WHAT IF YOU HAD AN ANIMAL NOSE!?

What if you woke up one morning and your nose wasn't yours? What If You Had An Animal Nose?—the next imaginative book in the What If You Had series—explores what would happen if you looked in the mirror and saw an animal's nose instead of your own! From the elephant's long trunk to a rhino's pointy horn, discover what it would be like if you had these special noses—and find out why your nose is just the right one for you!









WHAT IF YOU HAD ANIMAL EYES!?

What if you woke up one morning and your eyes weren't yours? What If You Had Animal Eyes?—the next imaginative book in the **What If You Had** series — explores what would happen if you looked in the mirror and saw a pair of animal eyes instead of your own! From the chameleon's eyes that can point in different directions, to the colossal squid's eyes that shine in the dark, discover what it would be like if you had these special eyes — and find out why your eyes are just the right ones for you!

WHAT IF YOU HAD AN ANIMAL TAIL?

Scholastic

The seventh offering in this fun series by Sandra Markle. If you could have any animal's tail, whose would you choose? If you had a peacock's colorful tail, you'd be the center of attention in any room. If you had a beaver's wide tail, you would make the biggest splash at the pool. And if you had a rattlesnake's loud tail, everyone would know when to leave you alone! The animal kingdom has tons of amazing tails, but your tailbone is pretty great too!

Rights: Eden Street: Movie, Television, Dramatic, Merchandising and

Commercial

Scholastic: All others

WHAT IF YOU HAD T. REX TEETH!? AND OTHER DINOSAUR PARTS

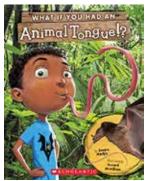
What if you woke up one morning and you had sprouted a dinosaur body part overnight? What If You Had T. Rex Teeth? — the next imaginative book in the What If You Had series — explores what would happen if you looked in the mirror and saw that you had become part dino! From a Velociraptor's sharp sickle-tipped toes to a T. rex's giant curved teeth, and from the body armor of an Ankylosaurus to the long neck of a Brachiosaurus — discover what it would be like if you had one of these wild dinosaur parts! Readers will also learn what makes a dinosaur a dinosaur and why they aren't still around today.

WHAT IF YOU COULD SNIFF LIKE A SHARK?: EXPLORE THE SUPERPOWERS OF OCEAN ANIMALS

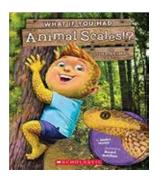
What if you woke up one morning, and you suddenly had the superpower of an ocean animal? If you could shapeshift like a giant Pacific octopus, you could squeeze through even the smallest gaps. If you could snap your claws like a coconut crab, you could slice through sheets of metal. And if you could sniff like a great white shark, you'd be able to smell treats from miles away! With zany illustrations and amazing true facts, What If You Could Sniff Like a Shark? launches a brand-new series from bestselling creators Sandra Markle and Howard McWilliam. The What If You Could...? books have all the appeal of the What If You Had...? titles, but focus on animal superpowers and feature a fresh new design.

Rights: Eden Street: Film & Merchandise

Scholastic: All others











WHAT IF YOU HAD AN ANIMAL TONGUE!?

What if you woke up one morning and your tongue wasn't yours? What If You Had an Animal Tongue!? — the next imaginative book in the **What If You Had** series — explores what would happen if you looked in the mirror and saw an animal's tongue instead of your own! From a Komodo dragon's split, yellow tongue (which can detect food from five miles away) to a woodpecker's long, thorny tongue (used to dig into trees for food), discover what it would be like if you had these special tongues — and find out why your tongue is just the right one for you!

WHAT IF YOU COULD SPY LIKE A NARWHAL!?

What if you woke up one morning, and you suddenly had the superpower of an unusual animal? If you could fly like a colugo, taking out the trash would be a breeze. If you could shock like an electric eel, you'd never worry about the power going out during a storm! And if you could spy like a narwhal, you'd never lose a game of hide-and-seek. The **What If You Could...?** books have all the appeal of the **What If You Had...?** titles, but focus on animal superpowers and feature a fresh design.

WHAT IF YOU HAD ANIMAL SCALES!? OR OTHER ANIMAL COATS?

If you could have any animal's coat, whose would you choose? What if you woke up one morning and discovered your body was covered in an animal's scales, feathers, or fur instead of your own skin? How would that change your life? WHAT IF YOU HAD ANIMAL SCALES!? is the next imaginative book in Sandra Markle's popular **What If You Had** series. If you had a chinchilla's fur, you'd never need to worry about bug spray. If you had a hammerhead shark's scales, you'd be the fastest swimmer on the team! And if you had a honeybee's coat, you'd always bring home the biggest haul on Halloween. Discover what your life would be like if you had these special coats — and find out why your skin is just right for you!

WHAT IF YOU HAD ANIMAL EYES!?: SCHOLASTIC READER LEVEL 2

Sandra Markle's bestselling **What If You Had..**. series is now a Level 2 reader! Perfect for kids just learning to read independently, this imaginative book explores what would happen if you looked in the mirror and saw a pair of animal eyes instead of your own. From the chameleon's eyes that can point in different directions, to the colossal squid's eyes that shine in the dark, discover what it would be like if you had these special eyes. Then, find out why your eyes are just the right ones for you!

WHAT IF YOU HAD T. REX TEETH!? AND OTHER DINOSAUR PARTS: SCHOLASTIC READER LEVEL 2

Sandra Markle's bestselling **What If You Had**... series is now a Level 2 reader! Perfect for kids just learning to read independently, this imaginative book explores what would happen if you looked in the mirror and saw a dinosaur body part instead of your own! From a Velociraptor's sharp sickle-tipped toes to a T. rex's giant curved teeth, and from the body armor of an Ankylosaurus to the long neck of a Brachiosaurus — discover what it would be like if you had one of these wild dinosaur parts! Readers will also learn what makes a dinosaur a dinosaur and why they aren't still around today.

THE FAIRY BLOSSOMS SERIES



#1 DAISY AND THE MAGIC LESSON

At Mistress Lily's Fairy School, Daisy is learning to be a fairy helper to humans—and she makes the most wonderful new friends!



#2 POPPY AND THE VANISHING FAIRY

Mistress Lily is gone for the day, and Poppy hopes she'll hurry home. Then Mistress Lily doesn't come home on time—something must be wrong!



#3 ROSE AND THE DELICIOUS SECRET

Everyone is delighted when delicious treats start appearing overnight at Mistress Lily's school. Everyone except Cook, that is—he doesn't want to lose his job. Can Rose get to the bottom of it?



#4 MARIGOLD AND THE MISSING FIREFLY

Marigold's new pet firefly, Flash, is the perfect companion. But when Flash goes missing, Marigold is heartbroken.



#5 DAISY AND THE FIRST WISH

Daisy loves helping humans, but then she meets a little girl who makes an impossible wish. Daisy's wand can't give Nina what she wants, but maybe she can find another way.

Rights: Eden Street: Translation, Audio, Performance, Merchandise

HarperCollins: All others

THE GODDESS GIRLS SERIES by Joan Holub & Suzanne Williams



#1 ATHENA THE BRAIN

Athena has always been above average. She's never quite fit in at Triton Junior High, but who would've guessed that Athena is actually a goddess? Principal Zeus's daughter, to be exact. When she's summoned to Mount Olympus Academy, Athena thinks she might actually fit in for the first time in her life. But in some ways, school on Mount Olympus is not that different from down on Earth, and Athena is going to have to deal with the baddest mean girl in history—Medusa!



#2 PERSEPHONE THE PHONY

As Persephone's mother encourages her to do, she often "goes along to get along" instead of doing what she really wants. But when she meets Mount Olympus Academy bad-boy Hades, she finally feels she has found someone with whom she can be herself. He's the first person who actually listens to her, and she finds herself liking him, despite the fact that the other goddess girls think he's bad news. But if he makes her feel so special—and so comfortable—can he really be all that bad?



#3 APHRODITE THE BEAUTY

Aphrodite delights in helping mortals fall in love, but she's pretty annoyed at the constant attention she gets from the godboys at Mount Olympus Academy. When she decides to give Athena a makeover, she's a bit unprepared for the result. She didn't count on all the interest Athena's new look would get. And she certainly never thought she'd find herself jealous of one of her best friends! Can Aphrodite put aside her jealousy and be happy for her friend?



#4 ARTEMIS THE BRAVE

Artemis may be the goddess of the hunt, but that doesn't mean she always feels brave. Will she find the courage to talk to Orion (the new mortal "star" at school), to make him see her as more than a pal and to ace Beastology class?

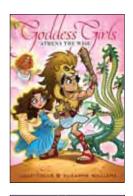


Rights: Eden Street: Foreign, Film, Merchandise, and Audio

Simon & Schuster: All others **China: Tony Culture** Albania: Dritan

Turkish: Alfa Basim Yayim Dagitim Korean: Random House Korea

Poland: Haraclon



#5 ATHENA THE WISE

Athena isn't the only new kid at Mount Olympus Academy . . . When a mortal named Heracles transfers to the academy, Athena understands what he's going through. She started at MOA a few months ago. Not only does Heracles need help fitting in, he also has to complete twelve "labors" or be kicked out of school! When her dad, Principal Zeus, asks her to secretly look after the new boy, Athena winds up capturing mythical beasts and shoveling poop. It will take all of her famed wisdom to sort out her own problems and help Heracles succeed!



#6 APHRODITE THE DIVA

After a teeny misunderstanding in class, Aphrodite is failing Hero-ology. To raise her grade, she concocts a brilliant plan—an extra-credit project for match making mortals. This brings her face-to-face with fierce competition—an Egyptian goddess girl named Isis. Now the race is on to see which of them can match make Pygmalion—the most annoying boy ever! Will Aphrodite wind up making a passing grade after all? Or will she end up proving she's a diva with more beauty than brains?



#7 ARTEMIS THE LOYAL

It's time for the annual Olympic Games at Mount Olympus Academy and the four goddess girls are not happy—especially Artemis. Even though she's better at sports than most of the god boys, she can't compete because the Games are boys only. No fair! If that wasn't annoying enough, some of the competitors are pushy giants, she has mixed feelings about a mortal boy named Actaeon and she's at odds with her twin brother, Apollo. Can Artemis win back his trust—and find a way to win on the field, too?



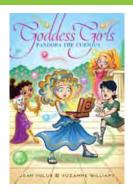
#8 MEDUSA THE MEAN

Queen of the mean . . . or misunderstood? Medusa Gorgon is definitely not part of the popular crowd. With snakes for hair and an even snakier personality, no one at Mount Olympus Academy is clamoring to be BFFs with her. But deep down, Medusa just wants to fit in. And she thinks the key to all her problems is immortality—something that most of her classmates and her own sisters have. The Immortalizer promises to make that dream come true. But at what price?



GODDESS GIRLS SUPER SPECIAL: THE GIRL GAMES

The four most popular goddessgirls at MOA, Artemis, Athena, Aphrodite and Persephone, are finally getting a chance to hold a girls-only Olympic Games! But organizing visiting athletes like those crush-stealing Amazons isn't easy. Artemis is trying too hard to do everything herself, Athena's in trouble over a winged horse named Pegasus and Aphrodite and Persephone are fighting over a lost kitten named Adonis. Will everything come together in the end?



#9 PANDORA THE CURIOUS

Is Pandora about to open up a box of trouble? One of the few mortals at Mount Olympus Academy, Pandora is famous for her mega quizzical nature – not that she thinks there's anything wrong with being curious, of course! Her curiosity kicks into high gear when a godboy named Epimetheus brings a mysterious box to school. Pandora can't help but take a peek inside when it unexpectedly lands in her lap.



#10 PHEME THE GOSSIP

As the goddess of rumor and gossip, Pheme prides herself on being "in the know" and having the most up-to-date info on anyone and everyone at Mount Olympus Academy. But not everyone is thrilled with Pheme's insider knowledge on everything MOA — including the Goddess Girls.



#11 PERSEPHONE THE DARING

Orpheus was devastated when he lost Eurydice to the Underworld, so he asks Persephone to help get her back. Though it means breaking some very serious Underworld rules, Persephone pushes Hades to return Eurydice to the living world. But restoring Orpheus's one true love might jeopardize Persephone's own chances with her biggest crush...



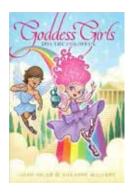
#12 CASSANDRA THE LUCKY

Meet Cassandra, the newest student at Mount Olympus Academy! She has an amazing talent—but will her new friends believe her?



#13 ATHENA THE PROUD

Athena's arrogance gets the best of her when her attempts to improve King Minos's labyrinth have unexpected—and disastrous—results!



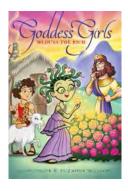
#14 IRIS THE COLORFUL

When Principal Zeus entrusts her with the job of fetching some magic water, Iris is tickled pink—until she realizes she'll have to get the water from the gray, gloomy River Styx in the Underworld!



#15 APHRODITE THE FAIR

Eris is a goddess girl who has a penchant for causing trouble. So when her brother, Ares, is celebrating his thirteenth birthday, she can't let the occasion go by without a little mischief. After all, she is the goddess of discord and strife! Aphrodite is determined to make sure Ares gets the attention he deserves, but can she handle what Eris has planned?



#16 MEDUSA THE RICH

When Medusa suddenly becomes able to turn objects into gold just by touching them, she is thrilled. Gold, gold, everywhere! But it's not just objects that become golden—it's also food, and even people! Her new ability turns out to be more dangerous than delightful, but can she do anything to reverse it?



#17 AMPHITRITE THE BUBBLY

A new mergirl shows up at Mount Olympus Academy—and Poseidon just might be her perfect match in this seventeenth Goddess Girls adventure. Amphitrite is a mergirl with a big crush on Poseidon—but will his quirks make her fall out of like?



#18 HESTIA THE INVISIBLE

Hestia feels unseen at Mount Olympus Academy in this eighteenth Goddess Girls adventure.





#19 ECHO THE COPYCAT

Echo is a forest-mountain nymph and the new girl at Mount Olympus Academy. She is a little nervous, so she tries to mimic all of the gestures, expressions, and slang of the cool MOA students. While imitation is supposed to be the best form of flattery, Echo's chattiness doesn't exactly endear her to her fellow classmates—in fact, it has the opposite effect! Will she be able to find a way to be herself and become friends with the students around her?





#20 CALLIOPE THE MUSE

Calliope, the muse of epic poetry, has trouble putting her bright and fun ideas into action in this twentieth Goddess Girls adventure!

#21 PALLAS THE PAL

Pallas, the daughter of Triton and messenger of the sea, enrolls at Mount Olympus Academy in this twenty-first Goddess Girls adventure!



The mysterious Nyx, Goddess of Night, enrolls at Mount Olympus Academy in this twenty-second Goddess Girls adventure!



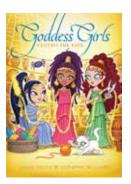


#23 MEDEA THE ENCHANTRESS

Princess Medea and a boy named Jason go on a quest for the Golden Fleece in this twenty-third Goddess Girls adventure!

#24 EOS THE LIGHTHEARTED

Get to know Eos, the Goddess of Dawn, in this twenty-fourth Goddess Girls adventure!

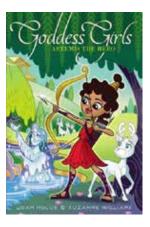


#25 CLOTHO THE FATE

Eleven-year-old Clotho is always linked with her two big sisters. Together, they are all the Three Fates, with abilities to predict events in mortals' lives. There are a few rules that the all-powerful Zeus has decreed for them, including a strict no-mingling with mortals policy. Clotho must face up to an old mistake she made several years ago that broke one of Zeus's other rules: Never interrupt the telling of a fate. It could mess up a mortal's whole life! Can Clotho manage to untangle the mess she has made while finding a way to bring the mortals and the Fates together?









#26 PERSEPHONE THE GRATEFUL

Get to know Persephone, the Queen of the Underworld, in this twenty-sixth Goddess Girls adventure!

#27 HECATE THE WITCH

Eleven-year-old Hecate loves being a student at Hexwitch School but gets nervous about things that could go wrong. To try and stem her anxious feelings, she gathers all the facts about different situations—that way, she will always be prepared if disaster strikes. After stumbling into a pet cemetery, Hecate meets Melinoe, who calls herself a ghost herder. She is in charge of leading the ghosts of pets and other animals to the River Styx in the Underworld. But Melinoe doesn't notice when one of her ghost animals follows Hecate home! More and more of the lost ghosts gather with Hecate, and she learns they have unfinished business left on Earth and refuse to enter the Underworld. The deceased pets are counting on Hecate, but Melinoe isn't too thrilled with having competition! Can Hecate help the animals without making a new enemy?

#28 ARTEMIS THE HERO

After the sneaky river god Alpheus takes a precious cup from a river nymph, it's up to Artemis to get it back! When Alpheus challenges Artemis to a surprisingly easy bet, with the winner getting the cup, Artemis thinks it's too good to be true—and realizes Alpheus will stop at nothing to win. Can Artemis be a hero to her friends?

#29 ELPIS THE HOPEFUL

When Elpis, a bubble who spreads hope bubbles to those in need, draws the attention of Principal Zeus, he offers her the position of Spirit of Hope at Mount Olympus Academy—provided she shows she can do the job. He transforms Elpis into a human girl and sends her to live among the students. Elpis quickly discovers that being a girl is harder than she expected, especially when her new roommate, Apate, isn't exactly welcoming. But thanks to the friendly Goddess Girls and the artistic, sarcastic Moros, Elpis begins to enjoy herself...and dread becoming a bubble again! Can she impress Zeus and stay human or will Apate ruin everything with her trickery?

Rights:

Eden Street: Foreign, Merchandise, and Audio

Simon & Schuster: All others

Sold: China: Tony Culture

Albania: Dritan

Turkish: Alfa Basim Yayim Dagitim Korean: Random House Korea

Poland: Heraclon









GODDESS GIRLS GRAPHIC NOVELS

#1 ATHENA THE BRAIN

Athena always knew she was smart and special, but she didn't realize that she was a goddess! When she's whisked away to Mount Olympus Academy, she worries about fitting in and dealing with her dad, Zeus. Luckily, she meets the Goddess Girls and finds the best friends she's ever had.

#2 PERSEPHONE THE PHONY

Persephone's mom encourages her to "go along to get along" instead of doing what she really wants, and Persephone follows her advice even when it makes her feel like a fake. But when she meets Mount Olympus Academy troublemaker Hades, she finally feels she has found someone she can be herself with. He's the first person who actually listens to her, and she finds herself liking him, despite the fact that the other goddess girls think he's bad news. But if he makes her feel so special—and she's so comfortable hanging around him—can he really be all that bad?

#3 APHRODITE THE BEAUTY

Aphrodite, goddess girl of love, must deal with jealousy after giving Athena a makeover. It doesn't seem fair that the god boys pay more attention to her friend when Aphrodite is supposed to be destined for love! She also copes with a crush from an unlikely source—the nerdy Hephaestus (god of the smith)—and learns that love comes in many forms.

#4 ARTEMIS THE BRAVE

Everyone sees Artemis, goddess of the hunt, as the bravest goddess girl at Mount Olympus Academy. What her classmates and best friends don't realize is that sometimes she isn't as courageous as she seems. And when Orion—a foreign exchange student from Earth—enters the picture, she is even more nervous than usual! Can Artemis prove to her friends, and herself, that she can live up to her name?

Rights:

Eden Street: Foreign, Merchandise, and Audio

Simon & Schuster: All others



GRIMMTASTIC GIRLS

by Joan Holub & Suzanne Williams

#1 CINDERELLA STAYS LATE

A Grimmtastic girl named Cinderella is starting her first week at Grimm Academy on the wrong foot. Cinda's totally evil stepsisters are out to make her life miserable. The Steps tease Cinda, and make her look bad in front of her new friends, Red, Snow, and Rapunzel! But when Cinda overhears the Steps plotting a villainous deed, Cinda, her new friends, and a pair of magical glass slippers have to stop them—before the last stroke of midnight!



#2 RED RIDING HOOD GETS LOST

Red Riding Hood is thrilled to try out for the school play—too bad she has stage fright! After a grimmiserable audition, Red decides to focus on helping her friends Cinda, Snow, and Rapunzel save Grimm Academy from the E.V.I.L. Society. But when Red gets lost in Neverwood forest, she needs her magic basket and a grimmazingly dramatic performance to figure out what's going on!



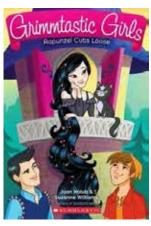
#3 SNOW WHITE LUCKS OUT

No matter how many lucky charms she wears, Snow White can't catch a break. She's especially worried that her stepmom, Ms. Wicked, is a member of the E.V.I.L. Society. Snow and her friends Red, Cinda, and Rapunzel are trying to stop E.V.I.L.'s plans to destroy Grimm Academy, but Snow seems to be jinxing all their efforts. Her luck might change if she can find her own truly magical charm before it falls into E.V.I.L. hands!



#4 RAPUNZEL CUTS LOOSE

Rapunzel's magical fast-growing hair can be a nuisance, especially when an accident gives it magical powers she can't control! But Rapunzel can't let her grimmiserable hair woes distract her — she and her friends, Cinda, Red, and Snow are trying to save Grimm Academy from the E.V.I.L. Society. Once Rapunzel tracks down her magic charm, she won't let a bad hair day get in the way of stopping E.V.I.L.!





#5 SLEEPING BEAUTY DREAMS BIG

Sleeping Beauty—who just goes by her middle name, Rose—has always been a daredevil. But according to her fairy tale, after her twelfth birthday Rose must avoid all sharp objects. That isn't easy at Grimm Academy, where enchanted items can also be dangerous. Rose will have to stay wide awake to keep out of trouble—and to find her magic charm!



#6 GOLDILOCKS BREAKS IN

Goldilocks is so eager to make friends at Grimm Academy, she's even tempted to accept an invitation to join E.V.I.L. — it's just nice to be included! But she doesn't want to be a villain. Can Goldie get inside the secret society and do some good?



#7 SNOWFLAKE FREEZES UP

Snowflake isn't sure which fairy tale character she is. But with her magical powers causing lots of trouble, she's definitely on thin ice! So just in case she might be a villain, Snowflake is chilly to her classmates. Can she keep her cool until she knows her whole story, or will her social life at Grimm Academy be permanently frozen?



#8 GRETEL PUSHES BACK

Gretel joins the Grimmtastic quest for justice in a world where the E.V.I.L. Society must be stopped... and finds a candy cottage along the way.

Scholastic

Rights: Eden Street: Foreign, Audio, Film, Merchandise

Scholastic: All others



RAINING Poseidon and the Sea of Furg Joan Holub & Strange Williams





THE HEROES IN TRAINING SERIES

by Joan Holub & Suzanne Williams

#1 ZEUS AND THE THUNDERBOLT OF DOOM

For 10 year-old Zeus, life on the Greek island of Crete is mega boring. Except for stormy days when sizzling lightning bolts chase him around. He's been zapped dozens of times! And each time, a voice whispers to him: You are the one. What could it mean? He'd like to escape those pesky electric shocks. And he also longs for adventure. With the help of the annoying Bolt and a talking stone amulet, young Zeus sets off on the adventure of a lifetime: a journey to find his destiny as king of the gods.

#2 POSEIDON AND THE SEA OF FURY

The merciless Cronus and his Titan buddies are in hot pursuit of Zeus, Hera, and Poseidon, who plan to travel across the treacherous boiling sea in order to save a fellow Olympian. They have a boat, but they also have a problem: Poseidon can't swim and is terrified of the water (well, really of the creatures that lurk in its depths). Can Poseidon overcome his fears and help his fellow heroes escape Cronus and his cronies?

#3 HADES AND THE HELM OF DARKNESS

The Heroes in Training are entering the Underworld. The Underworld usually isn't really meant to be a fun place – but tell that to Hades! He loves the dark and the stinky smell of sulphur. However, there is one thing that Hades is not a fan of: dogs. And when Zeus and his fellow Olympians encounter Cerberus – a snarling, three-headed dog – Hades must conquer his fears and tame the hound so everyone can continue into the Underworld and deposit their Titan prisoner, Oceanus, back where he belongs!

#4 HYPERION AND THE GREAT BALLS OF FIRE

Phew, it's hot! Under the titan Hyperion's rule, the sun is burning even brighter than normal and scorching everything in northern Greece—including the villagers! The Olympians are forced to play a sizzling "game" of Dodge the Sunbursts as Hyperion hurls giant fireballs that could fry them to pieces! Armed with some clues, Zeus, Poseidon, and Hades set out to figure out why in the world Hyperion has been making things so hot.

Rights: Eden Street: Foreign, Film (Under option), Merchandise, and Audio

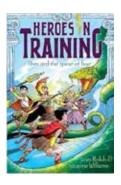
Simon & Schuster: All others

Sold:

Turkish: Alfa Basim Yayin Digitim



TRAINUNG







THE HEROES IN TRAINING SERIES

#5 TYPHON AND THE WINDS OF DESTRUCTION

After battling fireball-throwing Titans, the young Olympians find themselves on a double quest: Not only must they find more Olympians that Cronus has swallowed, but they're also in search of magic seeds that will help rejuvenate the earth after the terrible drought that plagued the lands, thanks to Hyperion. But a wind-throwing giant named Typhon has other ideas. Can the Heroes in Training withstand the storms that are coming their way?

#6 APOLLO AND THE BATTLE OF THE BIRDS

After a horrible drought, Zeus and his fellow Olympians are determined to help restore the land as they try to figure out their current mission, to find a special shield called an aegis. Thanks to some grateful villagers, the Olympians find the armor they need. But they are suddenly swarmed by birds—thousands of killer, scary birds. And when a mysterious boy appears in the chaos, it looks like he might be more connected to the Olympians than they think. Is he friend... or foe?

#7 ARES AND THE SPEAR OF FEAR

After overcoming many challenges, Zeus and his fellow Olympians arrive at the temple at Delphi—only to find a giant snake guarding the entrance! Beyond the python, Pythia appears. Trapped in the temple by the python's magic and mere presence, Pythia urges the Olympians not to worry about her, for they are urgently needed on another quest. The Olympians are now out to find the Spear of Fear. A group of Amazonian women currently have it, but it really belongs to Ares, the God of War.

#8 CRONUS AND THE THREADS OF DREAD

A giant spiderweb in the sky with the words "Surrender Olympians" shows Zeus and his friends that they are in for another battle. Dodging the silky and sticky webs, the Olympians find themselves scattering in all directions to avoid getting caught. But those dangerous webs actually contain a hidden gem—Athena's magical object.

#9 CRIUS AND THE FRIGHT OF NIGHT

Zeus and the Olympians are off to find Apollo's twin sister, Artemis, who was captured by the Cronies and separated from her brother. But Titan Crius, who rules the area, has Artemis under a special spell that is making her sleep, which doesn't make a rescue easy! Can the Olympians manage to sneak away from Crius and save a sleepy Artemis, or are they in for a tough awakening?











#10 HEPHAESTUS AND THE ISLAND OF TERROR

The Olympians set out for the island of Lemnos. There they meet Hephaestus, the leader of the island who they quickly realize is actually one of them—the Olympian they were meant to find. But Hephaestus isn't so sure he wants to leave with the Olympians. After all, life is pretty good on Lemnos. Hephaestus suggests that if he does choose to go with the Olympians, he could be their leader. But what about Zeus? Not everyone is convinced he is still up for the job...

#11 URANUS AND THE BUBBLES OF TROUBLE

The Olympians find themselves in the middle of a battle between two big-time Titans. On Cronus's orders, Titan Oceanus dives into the sea and causes it to turn even stormier. Zeus throws his thunderbolt high and causes a huge battle in the sky between the Titans. As Uranus's stars begin to fall in the ocean, the huge splash makes a wave of bubbles that heads for the shore of the island where the Olympians and their ship are trapped. And Zeus has a feeling those bubbles mean trouble...

#12 PERSEUS AND THE MONSTROUS MEDUSA

Perseus and the Olympians face off against the Monstrous Medusa in this *Heroes in Training* adventure.

#13 HERMES AND THE HORSE WITH WINGS

When Hermes starts to fly, Zeus knows they have found another Olympian for their group—and Hermes lets Zeus know their next adventure will be to "find the force that sings." Since Pythia never tells them exactly the right words, they figure out that they are supposed to find "the horse with wings." With the help of a reluctant Hermes and another new boy named Ron, the Olympians are off in search of a winged horse—with a few surprises along the way!

#14 DIONYSUS AND THE LAND OF THE BEASTS

Zeus and his friends discover another Olympian who might be able to help in their quest to defeat King Cronus in this *Heroes in Training* adventure.



#15 ZEUS AND THE DREADFUL DRAGON

Zeus and his friends try to free Briar, Kottos, and Gyes from Tartarus so they can finally beat Cronus once and for all in this *Heroes in Training* adventure.



Since defeating the Titans, Zeus and his fellow Olympians have taken over Mount Olympus. Things are nearly back to normal...until a stranger named Hercules shows up, asking for help. He's on the run from Eurystheus, King of Argon, who is after Hercules for egging his temple. Before Zeus can help, Eurystheus himself appears. It turns out that Hercules has also been bragging that he is the ruler of Olympus, and Eurystheus intends to declare war on the Olympians' new home. Zeus's friends come up with an idea—maybe Hercules could make up for egging Eurystheus' temple. The Oracle Pythia reveals that in order to do this, Hercules must get a scale from a huge, nine-headed serpent—the Hydra. Will this be enough to please Eurystheus? Or is another battle on the horizon for the Olympians?



#17 ALKYONEUS AND THE WARRIOR QUEEN

Zeus and Hercules may have gotten a scale from the nine-headed hydra, but that isn't enough for King Eurystheus to forgive Hercules for egging his temple. For their next task, the Oracle Pythia reveals that, to make Eurystheus happy, they have to get the golden belt from the queen of the Amazons—a band of warrior girls. Although the Amazons are friendly enough, there's just one problem...they think that boys are stinky! And Hercules hasn't been great at getting people to like him. But before they even reach the Amazons, they are caught by the awful giant Alkyoneus. He has seven daughters to feed, and the boys would make for a perfect snack. Can Zeus and Hercules escape his clutches and get the belt in time? Or will they end up in hot water?



#18 ZEUS AND THE SKELETON ARMY

Zeus and his fellow gods-in-training face a new challenge in the underworld when they attempt to capture Cerberus—the three-headed guardian and cherished pet of Zeus's brother Hades. But they find themselves up against even more than they anticipated when they have to face off against Melinoe and her skeletal minions.



Rights: Eden Street: Foreign, Film (Under Option), Merchandise, and Audio

Simon & Schuster: All others

Sold: Turkey: Alfa Basim Yayin Digitim

HEROES IN TRAINING GRAPHIC NOVELS



#1 ZEUS AND THE THUNDERBOLT OF DOOM

Ten-year-old Zeus is mystified (and annoyed) by the fact that he keeps getting hit by lightning. Every. Single. Year. Still, it's by far the most interesting thing that happens to him. He's never been far from the cave where he grew up and is beginning to think he'll never have a real adventure. But Zeus gets his wish—and a lot more than he bargained for—when he is kidnapped by dangerous, giant Titans! In a scramble for a weapon to defend himself, Zeus grabs an actual thunderbolt from a stone. Its incredible power keeps the Titans at bay, and its mysterious markings lead Zeus on a quest to rescue his fellow Olympians from the evil Cronus. Armed with his trusty thunderbolt (named Bolt, of course), Zeus is on an adventure of a lifetime—and a journey to fulfill his destiny as King of the Gods.



#2 POSEIDON AND THE SEA OF FURY

The terrible Cronus and his Titan buddies are in hot pursuit of Zeus, Hera, and Poseidon, who plan to travel across the treacherous boiling sea to save a fellow Olympian. They have a boat, but they also have a problem: Poseidon can't swim and is terrified of the water (well, the creatures in its depths). The group faces danger after danger as they battle singing sirens, a fishy and ferocious Titan named Oceanus, and people-eating monsters sent by Cronus himself. Can Poseidon overcome his fears and help his fellow heroes escape Cronus?



#3 HADES AND THE HELM OF DARKNESS

The Underworld usually isn't anyone's idea of a fun place—except for Hades. He loves the dark and even the stinky smell of sulfur! But there is one thing that Hades is not a fan of...dogs. And when Zeus and his fellow Olympians encounter Cerberus—a mean, snarling, three-headed dog—Hades must conquer his fears and tame the dog in order for everyone to continue on to the Underworld and drop off their Titan prisoner, Oceanus, back where he belongs! With magical water that makes one forget, hot beds of lava, and another epic battle with two more Titans standing in their way, can Zeus and his heroes make it out of the Underworld with everyone intact?



#4 HYPERION AND THE GREAT BALLS OF FIRE

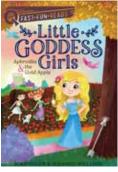
Phew, it's hot! Under the Titan Hyperion's rule, the sun is burning even brighter than normal, and scorching everything in northern Greece—including the villagers! The Olympians are forced to play an un-fun game of Dodge the Sunbursts as Hyperion hurls giant fireballs that could fry them up! What's worse, it looks like a familiar foe, Cronus, is hot on Zeus, Poseidon, and Hades's trail. Armed with some clues, they set out to figure out why Hyperion has been making things so hot—and to rescue Hera, who is still missing. Battling the extreme heat and some fantastical and scary creatures sent by Cronus, the boys are off on another epic adventure, and Zeus is one step closer to discovering his destiny.

Rights: Eden Street: Foreign, Film (Under Option), Merchandise, and Audio

Simon & Schuster: All others











LITTLE GODDESS GIRLS SERIES By Joan Holub & Suzanne Williams

#1 ATHENA & THE MAGIC LAND

Little Athena finds herself on a Wizard of Oz inspired adventure in this first LITTLE GODDESS GIRLS story! After a strange and sparkly storm carries her away from home, Athena finds herself in a land filled with magic, talking animals, and incredible objects with magical powers—the land of Mount Olympus! When Athena arrives, she's greeted by the talking Owlies and is paired with very special magical sandals—sandals with powers that Medusa, a green, snake-haired girl, wants for herself! A glowing goddess (of hearth and home) named Hestia appears and warns Athena that if Medusa gets her snakes on those sandals, she'll surely use its powers to make trouble for Mount Olympus! But Athena has more important things on her mind—like going back home! Determined to find her way back, Athena heads off on an adventure through the magical landscape of Mount Olympus to try and elude Medusa—and find her way back to the mortal world once and for all with the help of the great and powerful Zeus!

#2 PERSEPHONE & THE GIANT FLOWERS

After dropping onto the Hello Brick Road, little Athena and her new friend, the flowery Persephone, are on their way to meet the great and powerful Zeus at the top of magical Mount Olympus. While Athena is looking for help getting back home, Persephone would love to have Zeus cure her bad luck-itis and give her the gift of good luck so she can help her favorite flowers grow big and strong!

#3 APHRODITE & THE GOLD APPLE

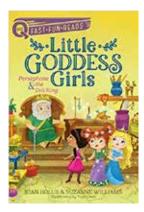
Aphrodite is excited to be on an adventure to Sparkle City with her new friends, Athena, Persephone, and Artemis. After being rescued from her magical sea shell, Aphrodite hopes the super-duper powerful Zeus can give her the gift of likeability. Aphrodite knows that will make her be a better friend, especially to the girls she met on the Hello Brick Road. But when she finds a magical, gold apple along the way, something makes her keep it a big secret from the others. Will those magical powers help Aphrodite with her big ask for Zeus? Or will Aphrodite discover a very different kind of magic—the magic of friend-ship—is most important of all?

#4 ARTEMIS & THE AWESOME ANIMALS

All Artemis wants is the gift of courage. There are a lot of scary things out there! With the help of her new friends—Athena, Persephone, and Aphrodite—Artemis hopes she can ask the super-duper-powerful Zeus to help her be a little less afraid. But the mean green girl, Medusa, has other plans. Can Artemis dig deep, be brave, and help her friends find their way to Sparkle City? With the help of some animals who aren't what they seem, Artemis just might end up being an unexpected hero!

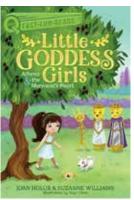
#5 ATHENA & THE ISLAND ENCHANTRESS

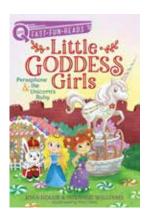
After sparkly adventures on Mount Olympus, Athena is called back to help a boy named Hercules. They have been asked by Hestia to rescue the rightful queen of a magical island, who has been captured by the evil King Hephaestus. The key seems to be a mysterious enchantress named Circe—but Athena and Hercules aren't sure if she's a friend or foe! With the help of her fellow little goddess girls, can Athena help save the queen?













#6 PERSEPHONE & THE EVIL KING

Persephone, Artemis, and Aphrodite are on a quest to save their fellow Little Goddess Girl, Athena, from the evil King Hephaestus. It turns out the king has turned Athena (and her dog, Oliver) into treasures, and have hidden them in a massive treasure room. The girls only have seven guesses as to what and where exactly they are—before their friend is stuck forever!

#7 APHRODITE & THE MAGIC BOX

After reuniting with her fellow Little Goddess Girls on the Hello Brick Road, Aphrodite hopes they are going to have another big adventure. When a talking carrot named Prometheus leads them to a mysterious magical box named Pandora, which has the words Do Not Open written across the top, the girls wonder what could be inside. It turns out that Pandora might be the key to solving the mystery of who—or what—is accidently burning a magical vegetable patch.

#8 ARTEMIS & THE WISHING KITTEN

The Goddess Girls are on their way to the Sparkle City Pet Show when they discover a cute, pink kitten on the Hello Brick Road. Two boys, Prince Paris and Odysseus, both claim the kitten is theirs. Can Artemis figure out which boy is telling the truth and get the sweet kitty back home?

#9 ATHENA & THE MERMAID'S PEARL

Athena wants to help a mermaid find some stolen jewels! But she is in a bad mood after losing a contest. With the help of some magical walking, talking dishes and some goddess girl magic, will she find the special pearl hidden somewhere on Mount Olympus?

#10 PERSEPHONE & THE UNICORN'S RUBY

Persephone and Aphrodite are continuing the quest to try and find some missing jewels. They end up meeting a lost bunny in their travels, who is looking for the Castle of What-Ifs. The girls end up in a magical, delicious land, where they meet a unicorn made of chocolate, with a very special crown—one that might be the key to finding one of the missing jewels!

#11 APHRODITE & THE DRAGON'S EMERALD

Aphrodite and Persephone are on a quest to find another missing jewel from Sparkle City, this one an emerald. On their search, the friends find themselves in a new land where a friendly, flying purple dragon might hold the key to helping the girls find the missing treasure!

Rights: Eden Street: Foreign, Film, Merchandise, Audio

Simon & Schuster: All others

THUNDER GIRLS SERIES By Joan Holub & Suzanne Williams



#1 FREYA AND THE MAGIC JEWEL

When eleven-year-old Freya hears a prophecy from her magical jewel, she isn't sure what to make of it. Doomsday? Will she find the key? Mere seconds after that prediction, she receives a mysterious invitation to Asgard Academy from the powerful Odin, who commands her to "bring her magic" to Asgard. With encouragement from her twin, Frey, Freya reluctantly heads out on their new adventure. But Freya's first challenge begins before she even steps foot in Asgard. While trying to navigate the treacherous Bifrost Bridge, she drops her magical jewel off the bridge, and a sneaky pair of dwarves take her jewel down to the world of Midgard! Without that jewel, Freya thinks she is powerless. But with the help of her pod mates at Asgard, Freya discovers a world that is bigger and more mysterious than she ever imagined! There, she learns the true terror that Ragnarok – the doomsday her jewel warned her about – could mean for Asgard Academy if she and her new friends, the Thunder Girls, don't stop it!



#2 SIF AND THE DWARF'S TREASURE

Twelve-year-old Sif is goddess of the harvest, with her abilities woven into her long, blonde hair. She also has special prophetic powers—she is a seer—but is reluctant to share them after a mishap years ago caused a big rift in a friendship that meant a lot to her. And Sif is determined to not let that happen again! But when the mischievous Loki cuts her hair in a horrible prank gone wrong, Sif orders Loki to fix it. Without her hair, the crops in the land of Midgard—which supplies the wheat for food in Asgard Academy as well—are in danger of dying off. With Sif and Freya, Loki goes to ask for help from the dwarfs. They hammer and spin gold into fine golden strands along with a spear and a ship that will grow to full size once in water. On his way back through the cave, Loki gets an idea for how to get more treasures by playing one set of dwarfs off against another.



#3 IDUN AND THE APPLES OF YOUTH

Twelve-year-old Idun is the goddess of youth, and her magical and deliciously sweet golden apples are what keep all of the academy's gods and goddesses healthy and youthful. They grow year-round—even in winter snow—in one very special grove in Asgard. But when the mischievous Loki ends up making a bet that jeopardizes Idun—and her powerful apples—she must figure out a way to protect herself and her magical orchards from a giant who wants those apples all to himself!



#4 SKADE AND THE ENCHANTED SNOW

Skade, the goddess of skiing, is known as one of the best athletes—and a top student—at Asgard Academy. But lately, she's felt like she's been in a slump.

When three giants appear and offer to mend the rift between the worlds by organizing a ski competition, Skade feels like this is her big chance to prove herself again. Aside from Skade's frustrations, something seems fishy about the whole competition. After one of Skade's classmates has a strange nightmare about it, they start to wonder if the games are one big cover-up for something more sinister. And when the Asgard team finds themselves on thin ice, it's up to Skade to overcome a big fear, save her friend, and show everyone what she's made of!

Rights: Eden Street: Foreign, Film, TV, Commercial, Merchandise, and

Audio to Recorded Books Simon and Schuster: All Others Sold: Korean Rights: RHKorea

THE PRINCESS POWER SERIES



#1 THE PERFECTLY PROPER PRINCE

Princess Lysandra finds sewing, napping and decorating the palace to be extremely boring. She wants adventure!

#2 THE CHARMINGLY CLEVER COUSIN

Princess Fatima doesn't care much for her brother-in-law, Ahmed. His cousin Yusuf is much more charming with his elegant mustache and impressive magic tricks. Yet when Ahmed goes to visit his dying father—and never returns—Fatima starts to worry.

#3 THE AWFULLY ANGRY OGRE

Princess Tansy knows that whenever something terrible occurs in her kingdom, the ogre gets the blame. Yet anyone who challenges him is turned to stone! Tansy's two oldest brothers have been forbidden to fight the ogre, but they're determined to try.

#4 THE MYSTERIOUS MOURNFUL MAIDEN

Princess Elena is delighted to find a treasure on the beach: a beautiful comb that makes her frizzy hair feel soft. However, she soon starts dreaming of a green-haired maiden, who cries that she can't live without her comb. The princesses all want to help. But will they be able to find the maiden before it's too late?

#5 THE STUBBORNLY SECRETIVE SERVANT

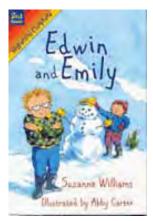
The princesses are having a ball visiting Lysandra's sister, Gabriella, and brother-in-law, Jerome. And they can't wait for Jerome's handsome brother, Prince Jonathon, to join them. But when he never arrives, everyone panics.

#6 THE GIGANTIC GENUINE GENIE

At the bazaar, Princess Fatima buys a beautiful bottle that supposedly holds a real genie. But it turns out that Jasper the genie is powerless—and no bigger than a caterpillar!

Rights: Eden Street: Foreign, Audio, Film, Merchandise

HarperCollins: All others

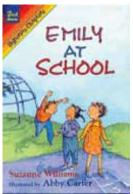


EDWIN AND EMILY

Hyperion

Emily loves to play—whether outdoors in the snow, or indoors with her big brother, Edwin. Edwin knows lots of new, exciting games, and is happy to teach them—as long as Emily plays fair. So how does Emily get hold of Edwin's clothes, his toy car, and half of his candy bar? This sibling duo's funny adventures are a delight to read in any season.

Rights: Eden Street: All rights



EMILY AT SCHOOL

Hyperion

It's a big day for Emily - she's a second grader now! In this energetic follow up to EDWIN AND EMILY, readers will recognize the dilemmas and triumphs of second grade life.

Rights: Eden Street: All rights



LIBRARY LIL

Dial

An original tall tale about a gutsy librarian who turns a town of TV watchers and a motorcycle gang into readers.

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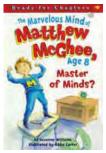


THE MARVELOUS MIND OF MATTHEW MCGHEE, AGE 8

Simon & Schuster

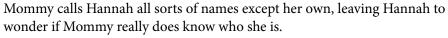
Meet Matthew. He's your typical third grader. Then one day something very unusual happens to Matthew: He discovers he can control people with his mind. This is the best superpower any kid could ever ask for—or so Matthew thinks, until his power starts to spin out of control!

Rights: Eden Street: All rights

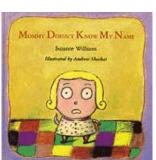


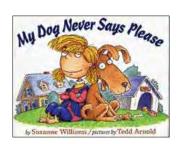
MOMMY DOESN'T KNOW MY NAME

Houghton Mifflin



Rights: Houghton Mifflin: All rights



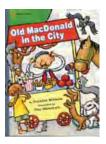


MY DOG NEVER SAYS PLEASE

Dial

Tired of having to mind her manners, clean her room and wear shoes, Ginny Mae wishes she could trade places with the family dog.

Rights: Eden Street (text only): All rights



OLD MACDONALD IN THE CITY

Random House

In a unique take on the familiar song, Old MacDonald is a food vendor in a city park, and whenever his back is turned, his cart is overrun with animals—from one horse to ten ants.

Rights: Eden Street (text only): All rights

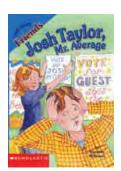


TEN NAUGHTY LITTLE MONKEYS

HarperCollins

Ten little monkeys jumping on the bed . . . and tripping over teddy bears, slipping on banana peels, and falling off the dock! Those naughty monkeys sure love to monkey around! But just WHO is causing all this monkey business?

Rights: Eden Street (text only): Performance and Merchandise



THIRD GRADE FRIENDS: JOSH TAYLOR, MR. AVERAGE

Scholastic

Hilary is the wall-ball champion. Gordon is the brainiac who aces every subject. And Josh... well, Josh isn't really the best at anything. In fact, he's pretty average all around. But that's about to change. Josh is sure he can be great at something, too. And Hilary and Gordon want to help their friend find a special talent. But nothing is working! And with school elections coming up, Josh is really bummed. He wants to be Class Representative more than anything. But who would ever vote for Mr. Average?

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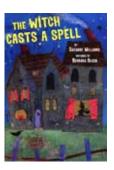


THIRD GRADE FRIENDS: HERE'S HILARY!

Scholastic

Hilary is a total mess. She's the queen of clutter. And you can usually tell what she's eaten because she's wearing it on her shirt! But Hilary doesn't mind. That is, until her teacher gets upset that she's late to school—again. But how will Hilary ever clean up her act when she can't even clean out her desk? That's where the secret plan comes in. It's the deal that Hilary makes with the class geek, Gordon, to try to get her life in order. It's a weird plan, but it's worth trying. After all, third grade cannot get any messier than it already is!

Rights: Eden Street: All rights



THE WITCH CASTS A SPELL

Dial

All the ghoulish folks in town, and one curious little girl, head for the Halloween party at Mummy's house. Text is set to the tune of "Farmer in the Dell."

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